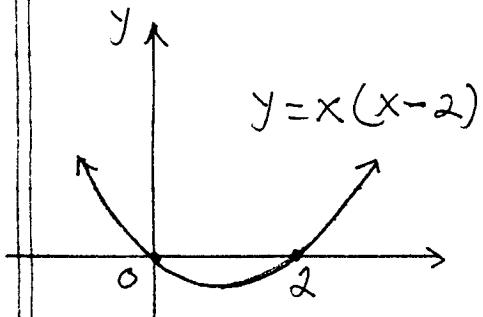


Section 13.1

1.) $\vec{r}(t) = (t+1)\vec{i} + (t^2-1)\vec{j} \rightarrow$

$$\begin{cases} x = t+1 \rightarrow t = x-1 \\ y = t^2-1 \end{cases} \xrightarrow{\text{(SUB)}} y = (x-1)^2 - 1 \rightarrow$$

$$y = x^2 - 2x + 1 - 1 \rightarrow y = x(x-2) \quad (\text{parabola});$$



$$\vec{v}(t) = \vec{r}'(t) = 1 \cdot \vec{i} + 2t \cdot \vec{j} \xrightarrow{\text{D}}$$

$$\vec{a}(t) = \vec{v}'(t) = 0 \cdot \vec{i} + 2 \cdot \vec{j}; \text{ then}$$

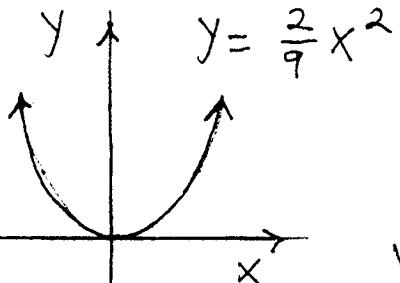
$$\vec{v}(1) = \vec{i} + 2\vec{j} \quad \text{and}$$

$$\vec{a}(1) = 2\vec{j}$$

3.) $\vec{r}(t) = e^t \vec{i} + \frac{2}{9} e^{2t} \vec{j} \rightarrow$

$$\begin{cases} x = e^t \end{cases} \xrightarrow{\text{(SUB)}}$$

$$\left\{ y = \frac{2}{9} e^{2t} = \frac{2}{9} (e^t)^2 \right. \rightarrow y = \frac{2}{9} x^2 \quad (\text{parabola});$$



$$\vec{v}(t) = \vec{r}'(t) = e^t \cdot \vec{i} + \frac{4}{9} e^{2t} \vec{j} \xrightarrow{\text{D}}$$

$$\vec{a}(t) = \vec{v}'(t) = e^t \cdot \vec{i} + \frac{8}{9} e^{2t} \cdot \vec{j}; \text{ then}$$

$$v(\ln 3) = e^{\ln 3} \cdot \vec{i} + \frac{4}{9} \cdot e^{2\ln 3} \cdot \vec{j}$$

$$= 3\vec{i} + \frac{4}{9} e^{\ln 3^2} \cdot \vec{j} = 3\vec{i} + \frac{4}{9} \cdot 9\vec{j} \rightarrow \vec{v} = 3\vec{i} + 4\vec{j},$$

$$\vec{a}(\ln 3) = e^{\ln 3} \vec{i} + \frac{8}{9} e^{2\ln 3} \cdot \vec{j} = 3\vec{i} + 8\vec{j}$$

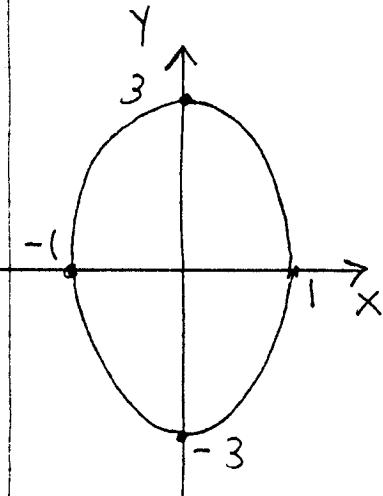
4.) $\vec{r}(t) = (\cos 2t)\vec{i} + (3 \sin 2t)\vec{j} \rightarrow$

$$\begin{cases} x = \cos 2t \end{cases}$$

$$\left\{ y = 3 \sin 2t \rightarrow \frac{y}{3} = \sin 2t \right., \text{ then}$$

$$x^2 + \left(\frac{y}{3}\right)^2 = \cos^2 2t + \sin^2 2t = 1 \rightarrow x^2 + \left(\frac{y}{3}\right)^2 = 1;$$

$$(\text{ellipse}) \quad \vec{v}(t) = (-2 \sin 2t)\vec{i} + (6 \cos 2t)\vec{j}$$



$$\stackrel{D}{\rightarrow} \vec{a}(t) = (-4 \cos 2t) \vec{i} + (-12 \sin 2t) \vec{j},$$

then

$$\vec{v}(0) = (-2 \sin 0) \vec{i} + (6 \cos 0) \vec{j}$$

$$= 6 \vec{j}$$

$$\vec{a}(0) = (-4 \cos 0) \vec{i} + (-12 \sin 0) \vec{j}$$

$$= -4 \vec{i}$$

6.) $\vec{r}(t) = (4 \cos \frac{t}{2}) \vec{i} + (4 \sin \frac{t}{2}) \vec{j} \stackrel{D}{\rightarrow}$

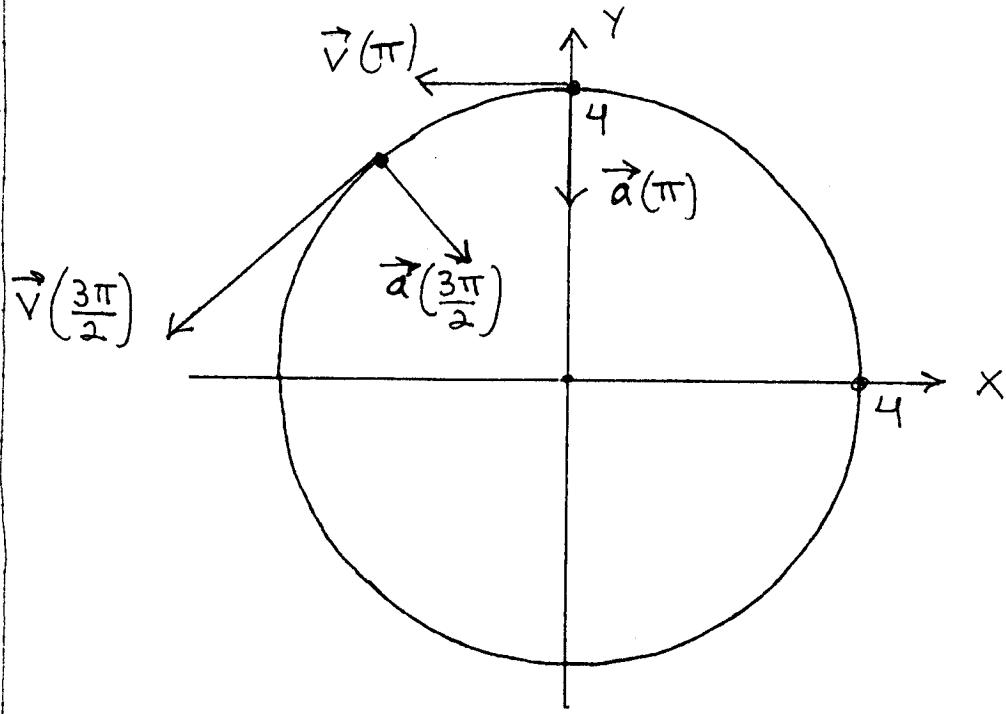
 $\vec{v}(t) = (-2 \sin \frac{t}{2}) \vec{i} + (2 \cos \frac{t}{2}) \vec{j} \stackrel{D}{\rightarrow}$
 $\vec{a}(t) = (-\cos \frac{t}{2}) \vec{i} + (-\sin \frac{t}{2}) \vec{j}; \text{ if } t = \pi$

then $\vec{r}(\pi) = 0 \cdot \vec{i} + 4 \vec{j} = 4 \vec{j},$

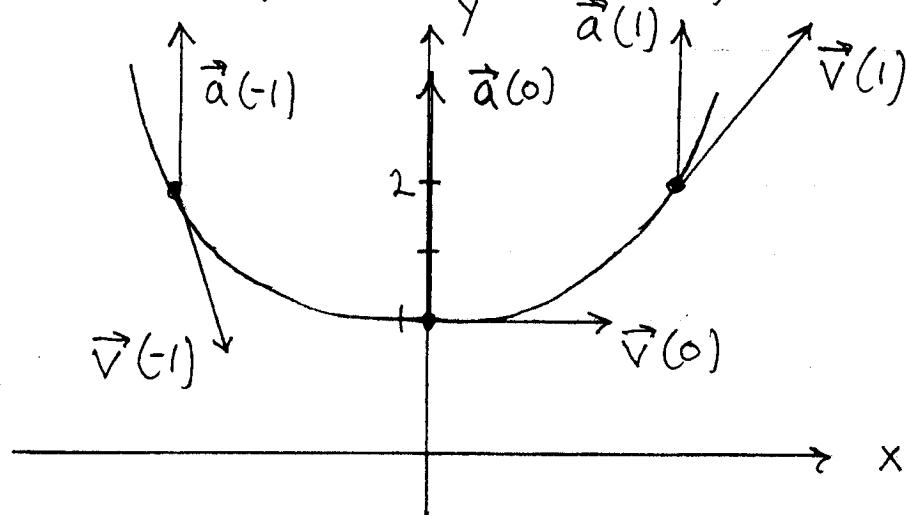
 $\vec{v}(\pi) = -2 \vec{i} + 0 \cdot \vec{j} = -2 \vec{i},$
 $\vec{a}(\pi) = 0 \cdot \vec{i} + (-1) \vec{j} = -\vec{j}; \text{ if } t = \frac{3\pi}{2}$

then $\vec{r}\left(\frac{3\pi}{2}\right) = (4 \cdot -\frac{\sqrt{2}}{2}) \vec{i} + (4 \cdot \frac{\sqrt{2}}{2}) \vec{j} = -2\sqrt{2} \vec{i} + 2\sqrt{2} \vec{j},$

 $\vec{v}\left(\frac{3\pi}{2}\right) = (-2 \cdot -\frac{\sqrt{2}}{2}) \vec{i} + (2 \cdot -\frac{\sqrt{2}}{2}) \vec{j} = -\sqrt{2} \cdot \vec{i} - \sqrt{2} \cdot \vec{j},$
 $\vec{a}\left(\frac{3\pi}{2}\right) = \frac{\sqrt{2}}{2} \vec{i} + -\frac{\sqrt{2}}{2} \vec{j};$



8.) $\vec{r}(t) = t \cdot \vec{i} + (t^2 + 1) \cdot \vec{j} \xrightarrow{D}$
 $\vec{v}(t) = 1 \cdot \vec{i} + 2t \cdot \vec{j} \xrightarrow{D}$
 $\vec{a}(t) = 0 \cdot \vec{i} + 2 \cdot \vec{j}; \text{ if } t = -1 \rightarrow$
 $\vec{r}(-1) = -\vec{i} + 2\vec{j}$
 $\vec{v}(-1) = \vec{i} - 2\vec{j}, \vec{a}(-1) = 2\vec{j}; \text{ if } t = 0 \rightarrow$
 $\vec{r}(0) = \vec{j}, \vec{v}(0) = \vec{i}, \vec{a}(0) = 2\vec{j}; \text{ if } t = 1 \rightarrow$
 $\vec{r}(1) = \vec{i} + 2\vec{j}, \vec{v}(1) = \vec{i} + 2\vec{j}, \vec{a}(1) = 2\vec{j}$



10.) $\vec{r}(t) = (1+t)\vec{i} + \frac{1}{12}t^2 \cdot \vec{j} + \frac{1}{3}t^3 \cdot \vec{k} \xrightarrow{D}$
 $\vec{v}(t) = 1 \cdot \vec{i} + \sqrt{2}t \cdot \vec{j} + t^2 \vec{k} \xrightarrow{D}$
 $\vec{a}(t) = 0 \cdot \vec{i} + \sqrt{2} \cdot \vec{j} + 2t \cdot \vec{k}; \text{ if } t = 1 \text{ then}$
 $\vec{v}(1) = \vec{i} + \sqrt{2}\vec{j} + \vec{k} \text{ so speed is}$
 $|\vec{v}(1)| = \sqrt{1^2 + (\sqrt{2})^2 + 1^2} = \sqrt{4} = 2, \text{ then}$
 $\text{direction of motion is}$
 $\frac{\vec{v}(1)}{|\vec{v}(1)|} = \frac{1}{2}\vec{i} + \frac{1}{\sqrt{2}}\vec{j} + \frac{1}{2}\vec{k} \quad \text{and}$
 $\vec{v}(1) = 2 \left(\frac{1}{2}\vec{i} + \frac{1}{\sqrt{2}}\vec{j} + \frac{1}{2}\vec{k} \right)$

12.) $\vec{r}(t) = (\sec t)\vec{i} + (\tan t)\vec{j} + \frac{4}{3}t\vec{k} \xrightarrow{D}$
 $\vec{v}(t) = (\sec t \tan t)\vec{i} + (\sec^2 t)\vec{j} + \frac{4}{3}\vec{k} \xrightarrow{D}$
 $\vec{a}(t) = (\sec t \cdot \sec^2 t + \sec t \tan t \cdot \tan t) \cdot \vec{i}$
 $+ (2 \sec t \cdot \sec t \tan t) \vec{j} + 0 \cdot \vec{k}$
 $= (\sec^3 t + \sec t \cdot \tan^2 t) \vec{i}$
 $+ (2 \sec^2 t \tan t) \vec{j}; \text{ if } t = \frac{\pi}{6}$
 $\vec{v}(\frac{\pi}{6}) = (\sec \frac{\pi}{6} \tan \frac{\pi}{6}) \vec{i} + (\sec^2 \frac{\pi}{6}) \vec{j} + \frac{4}{3} \vec{k}$
 $= \frac{2}{\sqrt{3}} \cdot \frac{1}{\sqrt{3}} \vec{i} + \left(\frac{2}{\sqrt{3}}\right)^2 \vec{j} + \frac{4}{3} \vec{k}$
 $= \frac{2}{3} \vec{i} + \frac{4}{3} \vec{j} + \frac{4}{3} \vec{k}, \text{ so speed is}$

$$|\vec{v}(\frac{\pi}{6})| = \sqrt{\left(\frac{2}{3}\right)^2 + \left(\frac{4}{3}\right)^2 + \left(\frac{4}{3}\right)^2} = \sqrt{\frac{4}{9} + \frac{16}{9} + \frac{16}{9}}$$
 $= \sqrt{\frac{36}{9}} = \sqrt{4} = 2; \text{ and direction}$

of motion is $\frac{\vec{v}(\frac{\pi}{6})}{|\vec{v}(\frac{\pi}{6})|} = \frac{1}{3}\vec{i} + \frac{2}{3}\vec{j} + \frac{2}{3}\vec{k};$

$$\vec{v}(\frac{\pi}{6}) = 2 \left(\frac{1}{3}\vec{i} + \frac{2}{3}\vec{j} + \frac{2}{3}\vec{k} \right).$$

13.) $\vec{r}(t) = (2 \ln(t+1))\vec{i} + t^2\vec{j} + \frac{t^2}{2}\vec{k} \xrightarrow{D}$
 $\vec{v}(t) = \frac{2}{t+1}\vec{i} + 2t\vec{j} + t\vec{k} \xrightarrow{D}$
 $\vec{a}(t) = \frac{-2}{(t+1)^2}\vec{i} + 2\vec{j} + 1\vec{k}; \text{ if } t=1$

$$\vec{v}(1) = 1\vec{i} + 2\vec{j} + 1\vec{k} \text{ so speed is}$$
 $| \vec{v}(1) | = \sqrt{1^2 + 2^2 + 1^2} = \sqrt{6} \text{ and direction}$
 of motion is

$$\frac{\vec{v}(1)}{|\vec{v}(1)|} = \frac{1}{\sqrt{6}} \vec{i} + \frac{2}{\sqrt{6}} \vec{j} + \frac{1}{\sqrt{6}} \vec{k} ;$$

$$\vec{v}(1) = \sqrt{6} \left(\frac{1}{\sqrt{6}} \vec{i} + \frac{2}{\sqrt{6}} \vec{j} + \frac{1}{\sqrt{6}} \vec{k} \right) .$$

$$15.) \vec{r}(t) = (3t+1) \vec{i} + \sqrt{3} \cdot t \vec{j} + t^2 \vec{k} \xrightarrow{D}$$

$$\vec{v}(t) = 3 \cdot \vec{i} + \sqrt{3} \vec{j} + 2t \vec{k} \xrightarrow{D}$$

$$\vec{a}(t) = 0 \cdot \vec{i} + 0 \cdot \vec{j} + 2 \vec{k} ; \text{ if } t=0 \text{ then}$$

$$\vec{v}(0) = 3 \vec{i} + \sqrt{3} \vec{j} + 0 \vec{k} \text{ and}$$

$$\vec{a}(0) = 0 \cdot \vec{i} + 0 \cdot \vec{j} + 2 \vec{k} \rightarrow$$

$$|\vec{v}(0)| = \sqrt{3^2 + (\sqrt{3})^2} = \sqrt{12} \text{ and}$$

$$|\vec{a}(0)| = \sqrt{2^2} = 2 ; \text{ then}$$

$$\cos \theta = \frac{\vec{v}(0) \cdot \vec{a}(0)}{|\vec{v}(0)| |\vec{a}(0)|} = \frac{0+0+0}{\sqrt{12} \cdot 2} = 0 \text{ so}$$

$$\theta = \frac{\pi}{2} .$$

$$17.) \vec{r}(t) = (\ln(t^2+1)) \vec{i} + (\arctan t) \vec{j} + \sqrt{t^2+1} \cdot \vec{k} \xrightarrow{D}$$

$$\vec{v}(t) = \frac{2t}{t^2+1} \vec{i} + \frac{1}{1+t^2} \vec{j} + \frac{t}{\sqrt{t^2+1}} \vec{k} \xrightarrow{D}$$

$$\vec{a}(t) = \frac{(t^2+1)(2)-2t(2t)}{(t^2+1)^2} \vec{i} + \frac{-2t}{(1+t^2)^2} \vec{j}$$

$$+ \frac{\sqrt{t^2+1} (1) - t \cdot \frac{1}{2} (t^2+1)^{-\frac{1}{2}} (2t)}{t^2+1} \vec{k}$$

$$= \frac{2-2t^2}{(t^2+1)^2} \vec{i} + \frac{-2t}{(1+t^2)^2} \vec{j} + \frac{1}{(t^2+1)^{\frac{3}{2}}} \vec{k} ; \text{ if } t=0$$

$$\vec{v}(0) = 0\cdot \vec{i} + 1\cdot \vec{j} + 0\cdot \vec{k} \text{ and}$$

$$\vec{a}(0) = 2\vec{i} + 0\cdot \vec{j} + 1\cdot \vec{k} \text{ so that}$$

$$|\vec{v}(0)| = \sqrt{1^2} = 1 \text{ and } |\vec{a}(0)| = \sqrt{2^2 + 1^2} = \sqrt{5},$$

then

$$\cos \theta = \frac{\vec{v}(0) \cdot \vec{a}(0)}{|\vec{v}(0)| |\vec{a}(0)|} = \frac{0+0+0}{(1)(\sqrt{5})} = 0$$

$$\text{so } \theta = \frac{\pi}{2}.$$

19.) $\vec{r}(t) = (\sin t)\vec{i} + (t^2 \cos t)\vec{j} + e^t \vec{k} \xrightarrow{D}$

$$\vec{r}'(t) = (\cos t)\vec{i} + (2t + \sin t)\vec{j} + e^t \vec{k}$$

and $t=0 \rightarrow$ point of tangency
is $(\sin 0, 0^2 \cos 0, e^0) = (0, -1, 1)$ and
tangent vector is

$$\begin{aligned}\vec{r}'(0) &= (\cos 0)\vec{i} + (2(0) + \sin 0)\vec{j} + e^0 \vec{k} \\ &= 1\cdot \vec{i} + 0\cdot \vec{j} + 1\cdot \vec{k} \text{ so}\end{aligned}$$

tangent line is given by

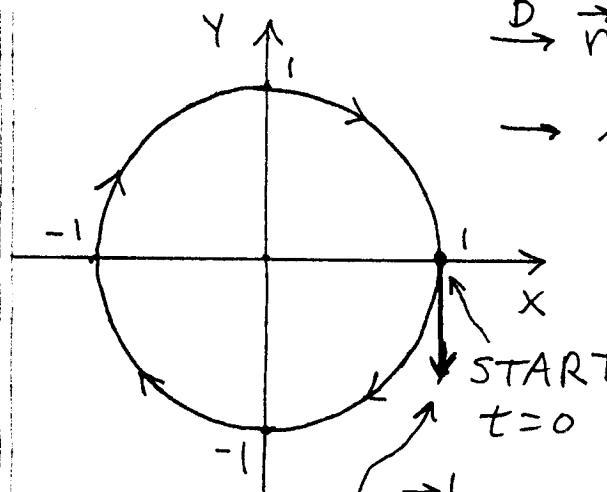
$$L: \begin{cases} x = 0 + (1)t \\ y = -1 + (0)t \\ z = 1 + (1)t \end{cases} \rightarrow \begin{cases} x = t \\ y = -1 \\ z = 1+t \end{cases} \quad \text{for } -\infty < t < \infty$$

22) $\vec{r}(t) = (\cos t)\vec{i} + (\sin t)\vec{j} + (\sin 2t)\vec{k} \xrightarrow{D}$
 $\vec{r}'(t) = (-\sin t)\vec{i} + (\cos t)\vec{j} + (2\cos 2t)\vec{k}$
 and $t = \frac{\pi}{2} \rightarrow$ point of tangency is
 $(\cos \frac{\pi}{2}, \sin \frac{\pi}{2}, \sin \pi) = (0, 1, 0)$ and
 tangent vector is
 $\vec{r}'(\frac{\pi}{2}) = (-\sin \frac{\pi}{2})\vec{i} + (\cos \frac{\pi}{2})\vec{j} + (2\cos \pi)\vec{k}$
 $= -1 \cdot \vec{i} + 0 \cdot \vec{j} + -2 \cdot \vec{k}$, so

tangent line is given by

$$L: \begin{cases} x = 0 + (-1)t & (x = -t) \\ y = 1 + (0)t \rightarrow & y = 1 \text{ for } -\infty < t < \infty \\ z = 0 + (-2)t & z = -2t \end{cases}$$

23) d.) $\vec{r}(t) = (\cos t)\vec{i} + (-\sin t)\vec{j}$ for $t \geq 0$



$$\xrightarrow{D} \vec{r}'(t) = (-\sin t)\vec{i} + (-\cos t)\vec{j}$$

→ speed is

$$\|\vec{r}'(t)\|^2 = \sqrt{(-\sin t)^2 + (-\cos t)^2}$$

$$= \sqrt{\sin^2 t + \cos^2 t}$$

$$= \sqrt{1} = 1, \text{ and}$$

$$\vec{r}'(0) = 0 \cdot \vec{i} + (-1)\vec{j}$$

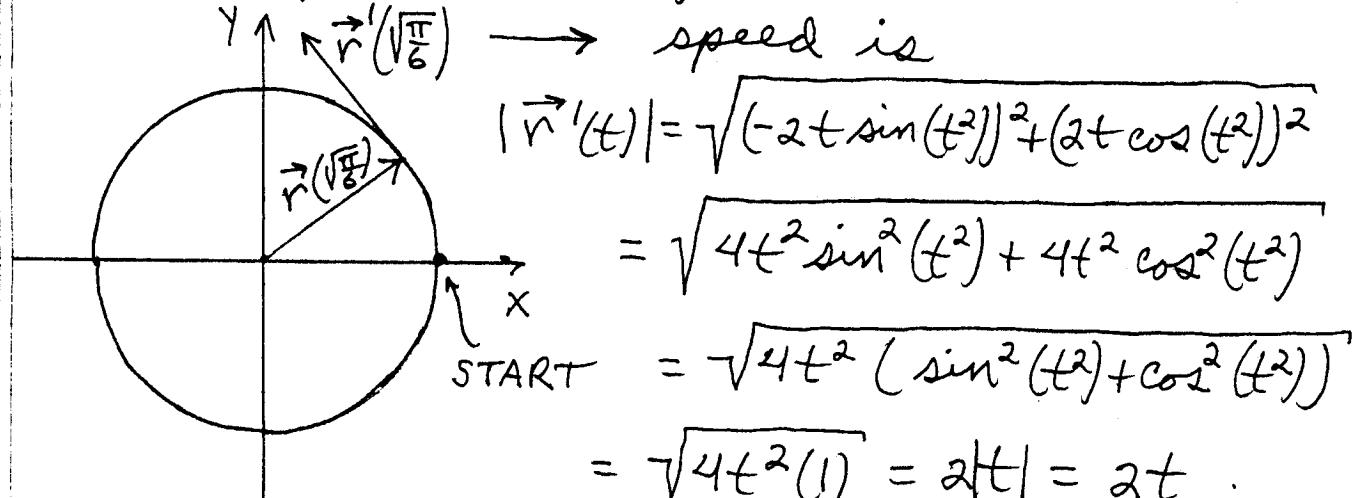
i.) YES, speed = 1

ii.) YES, since $\vec{r}'(t)$ has constant length we know $\frac{d}{dt}(\vec{r}'(t)) = \vec{r}''(t)$ is \perp to $\vec{r}'(t)$ (Example from class)

iii.) The particle moves clockwise since $\vec{r}'(0) = -\vec{j}$.

23.) e.) $\vec{r}(t) = \cos(t^2) \cdot \vec{i} + \sin(t^2) \cdot \vec{j}$ for $t \geq 0$

$$\rightarrow \vec{r}'(t) = -2t \sin(t^2) \cdot \vec{i} + 2t \cos(t^2) \cdot \vec{j}$$



$$\vec{r}'(0) = 0 \cdot \vec{i} + 0 \cdot \vec{j} \quad (\text{no good information})$$

$$\vec{r}'(\sqrt{\frac{\pi}{6}}) = \left(-2\sqrt{\frac{\pi}{6}} \sin^{\frac{1}{2}}\frac{\pi}{6}\right) \vec{i} + \left(2\sqrt{\frac{\pi}{6}} \cos^{\frac{1}{2}}\frac{\pi}{6}\right) \vec{j}$$
$$= -\sqrt{\frac{\pi}{6}} \vec{i} + \sqrt{3} \sqrt{\frac{\pi}{6}} \vec{j}$$

i.) The speed of motion is $2t$, not a constant speed.

ii.) No, since velocity vector $\vec{r}'(t)$ does not have constant length

iii.) The particle moves counter-clockwise (SEE $\vec{r}'(\sqrt{\frac{\pi}{6}})$).

$$\begin{aligned}
 24.) \quad & \vec{r}(t) = (2\vec{i} + 2\vec{j} + \vec{k}) \\
 & + \cos t \left(\frac{1}{\sqrt{2}}\vec{i} - \frac{1}{\sqrt{2}}\vec{j} \right) \\
 & + \sin t \left(\frac{1}{\sqrt{3}}\vec{i} + \frac{1}{\sqrt{3}}\vec{j} + \frac{1}{\sqrt{3}}\vec{k} \right) \\
 & = \left(2 + \frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t \right) \vec{i} \\
 & + \left(2 - \frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t \right) \vec{j} \\
 & + \left(1 + \frac{1}{\sqrt{3}} \sin t \right) \vec{k} \rightarrow
 \end{aligned}$$

$$\begin{cases} x = 2 + \frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t \\ y = 2 - \frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t \\ z = 1 + \frac{1}{\sqrt{3}} \sin t \end{cases} \rightarrow z - 1 = \frac{1}{\sqrt{3}} \sin t$$

$$\rightarrow \begin{cases} x = 2 + \frac{1}{\sqrt{2}} \cos t + (z - 1) \\ y = 2 - \frac{1}{\sqrt{2}} \cos t + (z - 1) \end{cases} \quad (ADD)$$

$$\rightarrow x + y = 4 + 2z - 2$$

$$\rightarrow \boxed{x + y - 2z = 2} \quad (\text{a plane});$$

now find distance between (x, y, z) and $(2, 2, 1)$:

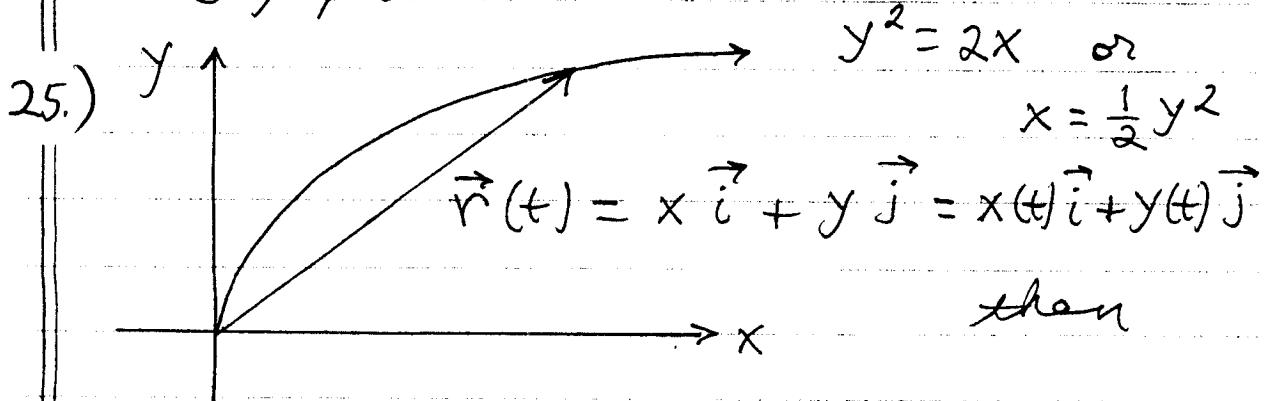
$$L = \sqrt{(x-2)^2 + (y-2)^2 + (z-1)^2}$$

$$= \sqrt{\left(\frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t\right)^2 + \left(-\frac{1}{\sqrt{2}} \cos t + \frac{1}{\sqrt{3}} \sin t\right)^2 + \left(\frac{1}{\sqrt{3}} \sin t\right)^2}$$

$$= \sqrt{\frac{1}{2} \cos^2 t + \frac{2}{\sqrt{6}} \cos t \sin t + \frac{1}{3} \sin^2 t + \frac{1}{2} \cos^2 t - \frac{2}{\sqrt{6}} \cos t \sin t + \frac{1}{3} \sin^2 t + \frac{1}{3} \sin^2 t}$$

$$= \sqrt{\cos^2 t + \sin^2 t} = \sqrt{1} = 1 ;$$

thus points (x, y, z) lie in the plane $x + y - 2z = 2$, are 1 unit away from point $(2, 2, 1)$, a circle of radius 1 centered at $(2, 2, 1)$.



velocity vector is

GIVEN

$$\vec{r}'(t) = x'(t)\vec{i} + y'(t)\vec{j} \text{ so}$$

$$\text{speed} = |\vec{r}'(t)| = \sqrt{(x'(t))^2 + (y'(t))^2} = 5$$

$$\rightarrow (x'(t))^2 + (y'(t))^2 = 25 \quad ; \text{ and}$$

$$(y(t))^2 = 2x(t) \rightarrow 2 \cdot y(t)y'(t) = 2x'(t)$$

$$\rightarrow (y(t))^2 (y'(t))^2 = (x'(t))^2 \quad ; \text{ then}$$

$$(\text{SUB}) \quad 2x(t)(25 - (x'(t))^2) = (x'(t))^2$$

→ (Solve for $x'(t)$) →

$$50x(t) - 2x(t) \cdot (x'(t))^2 = (x'(t))^2 \rightarrow$$

$$50x(t) = 2x(t) \cdot (x'(t))^2 + (x'(t))^2 \rightarrow$$

$$50x(t) = (2x(t) + 1)(x'(t))^2 \rightarrow$$

$$x'(t)^2 = \frac{50x(t)}{2x(t) + 1} \rightarrow x'(t) = \sqrt{\frac{50x(t)}{2x(t) + 1}} ;$$

if $x=2$, then

$$x'(t) = \sqrt{20} = 2\sqrt{5} \quad \text{and}$$

$$y'(t) = \sqrt{25 - (x'(t))^2} = \sqrt{25 - 20} = \sqrt{5} ;$$

thus at $(2,2)$ velocity is

$$\begin{aligned} \vec{r}'(t) &= x'(t)\vec{i} + y'(t)\vec{j} \\ &= 2\sqrt{5}\vec{i} + \sqrt{5}\vec{j}. \end{aligned}$$

34.) Theorem : If $\vec{u}(t) = a\vec{i} + b\vec{j} + c\vec{k}$,
a constant vector, then
 $\vec{u}'(t) = 0 \cdot \vec{i} + 0 \cdot \vec{j} + 0 \cdot \vec{k}$.

Proof : $\vec{u}(t) = a\vec{i} + b\vec{j} + c\vec{k} \xrightarrow{\text{D}}$

$$\frac{d}{dt} \vec{u}(t) = \frac{d}{dt}(a)\vec{i} + \frac{d}{dt}(b)\vec{j} + \frac{d}{dt}(c)\vec{k}$$
$$= 0 \cdot \vec{i} + 0 \cdot \vec{j} + 0 \cdot \vec{k}.$$

QED.