

# ① Recap on $\mathfrak{g}$ -invariant

$K = \text{knot} \Rightarrow \text{spectral sequence}$

$$H_{Kh}(K) \xrightarrow{\quad} H_{Lee}(K)$$

bigraded  
 by  $q, t$  - degrees       $t$  - graded  
 $q$  - filtered.

$x$  = generator in Lee homology

$S(x)$  = maximal  $q$ -grading of its lifts  
 to Khovanov

$$S_{\max} = \max_{x_0} \{ S(x) : x \in H_{Lee} \}$$

$$S_{\min} = \min \{ S(x) : x \neq 0 \text{ in } H_{Lee} \}$$

Last time: We proved  $S_{\max} + S_{\min}$  had 4.

Lee's canonical generators  $z_1, z_2$

$$\Rightarrow S_{\max} = S(z_1) = S(z_2)$$

$$S_{\min} = S(z_1 \pm z_2)$$

Thm (Rasmussen)  $S_{\max} = S_{\min} + 2$ .

$$\underline{\text{IWW}} \quad (\text{Krammussen}) \quad s_{\max} = s_{\min} + 2.$$

Idea:  $\sim K$

$s$ -invariant should be the same.

$$\begin{array}{ccc} \vdots & & \vdots \\ \vdots & \sim K & \vdots \\ \vdots & \downarrow & \vdots \\ \vdots & \sim K & \vdots \\ (z_1 \pm z_2) & \xrightarrow{a,b} & \xrightarrow{m} \sim K \\ & & a=1+x \quad b=1-x \end{array}$$

Suppose  $z_1$  has a near the crossing.

$z_2$  has  $b$  near the crossing.

$$\text{Know } a \cdot a = (1+x)(1+x) \approx 2 + 2x = 2a$$

$a \cdot b = 0$  in Lee homology.

$$(z_1 \pm z_2) \cdot a = 2z_1$$

has filtration  $s_{\min}$       has filtration  $s_{\max}$

has filtration  $s_{\max}$       has filtration 2

$$\Rightarrow s_{\min} + 2 \geq s_{\max}$$

thus  $s_{\min} < s_{\max}$   $\Leftrightarrow$  contradiction.  $s_{\min} < s_{\max}$

Now  $S_{\min}, S_{\max}$  have same parity,  
different remainders mod 4  $\Rightarrow$   $S_{\min} < S_{\max}$ .

$$S_{\min} = S_{\max} - 2$$

Def  $s(K) = S_{\max} - 1 = S_{\min} + 1$

Ex  $K$  is a positive knot (all crossings are positive).

$\Rightarrow$  oriented resolution is the same as 0-resolution,  
on the left end of the cube.

Suppose that in this resolution we have  $n$  crossings and  $K$  circles.

$z_1, z_2 = \text{some product of } a's \text{ and } b's$   
with  $K$  factors

$$\Rightarrow \text{top degree term} = \underbrace{x \otimes \dots \otimes x}_K$$

$$\begin{aligned} \Rightarrow S_{\max} &= 2K - (\# \text{circles} - 1) - n_+ + 2n_- \\ &= 2K - K - 0 - n + 0 \end{aligned}$$

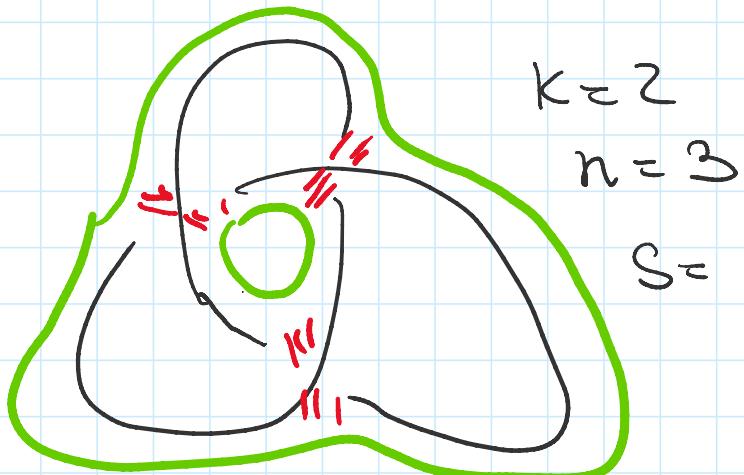
$$\deg A = 2K$$

$$= 2k - K - 0 - n + 0$$

$$= k - n$$

$\Rightarrow$  know  $S$ -invariant!

$$S(K) = k - n - 1$$



$$k = 2$$

$$n = 3$$

$$S = 2 - 3 - 1 = -2$$

Can also consider Seifert surface by filling circles with disks and gluing them with twisted bands

$$\chi(S) = k - n = 2 - 2g(S) - 1$$

one boundary component

$$\begin{aligned} k - n - 1 &= -2g(S) \\ S(K) \end{aligned}$$

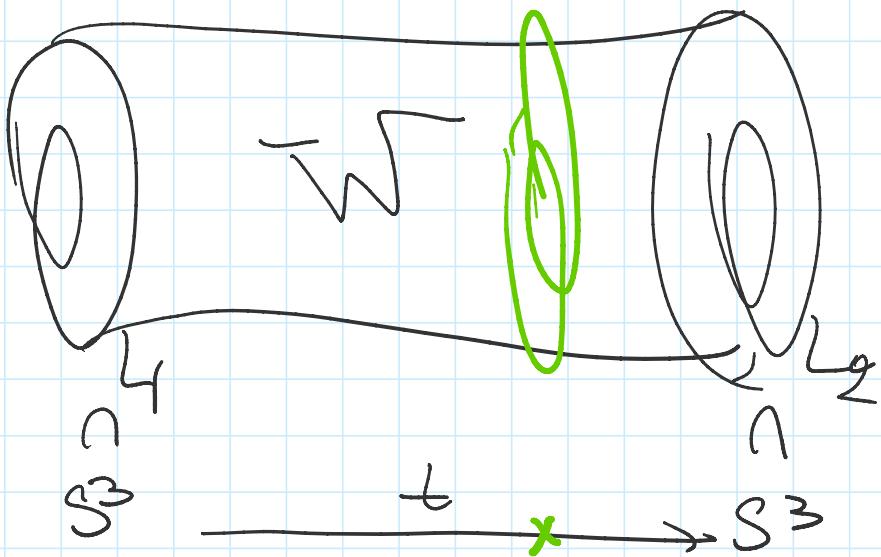
Conclusion: If  $K$  is a positive knot

Conclusion: If  $K$  is a positive knot

then  $s(K) = -2g(\text{Seifert surface})$   
obtained by Seifert algorithm.

Next time  $|s(K)| \leq 2g_4(k) \leq 2g(k)$

② Link cobordism and movies.



$W \subset S^3 \times [0,1]$  smooth surface

such that  $W|_{t=0} = L_1$ ,  $W|_{t=1} = L_2$

$$\partial W = L_1 \cup L_2$$

For links, we use diagrams and Reidemeister moves.

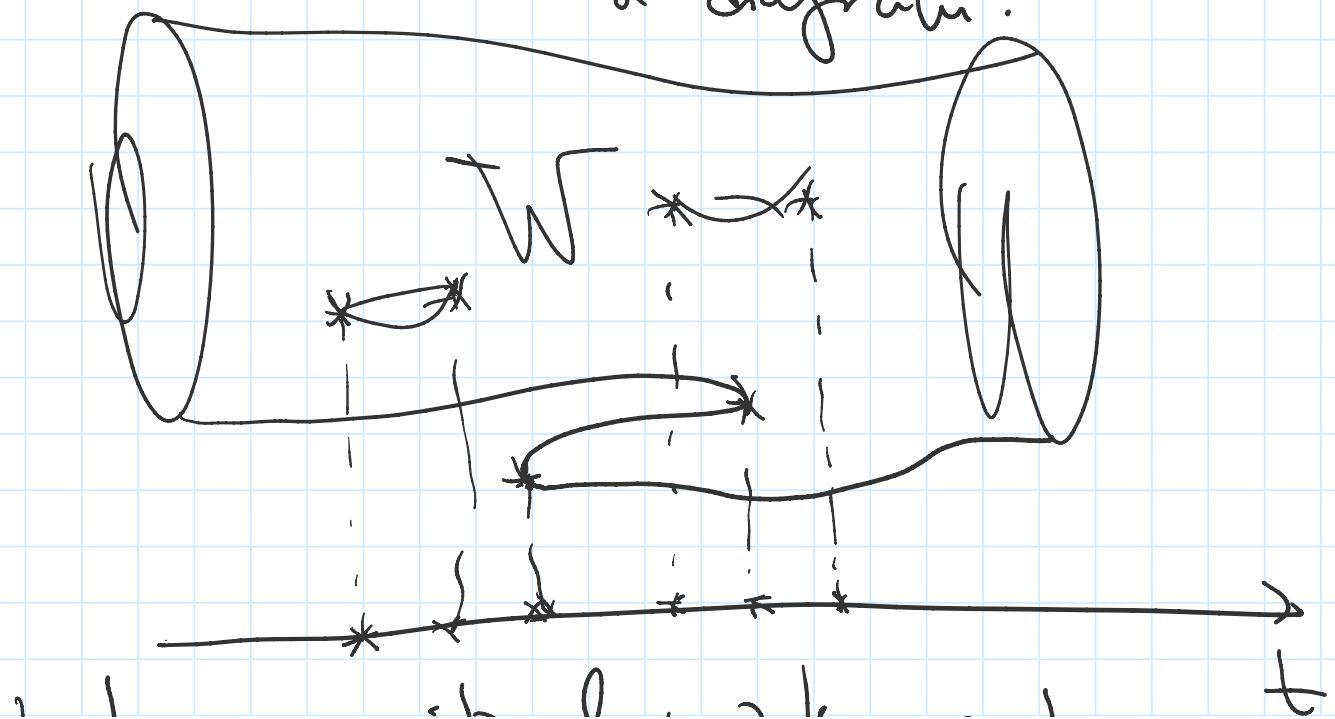
Kerdmaster moves.

Q: Can we do <sup>the</sup> same for surfaces?

Idea: Put  $W$  in general position and regard  $t$  as a (Morse) function on  $W$ .

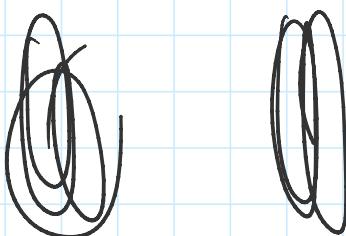
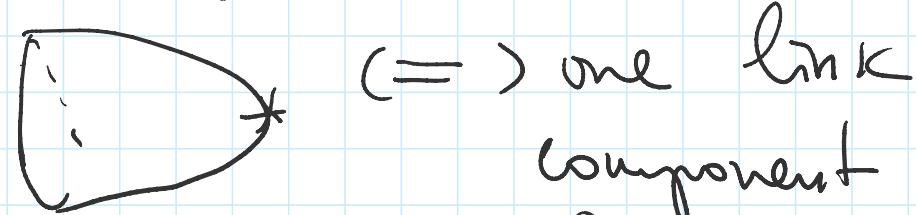
$\Rightarrow$  for each  $t \in [0, 1]$  we can consider the "slice"  $W_t \subset S^3$  for all but finitely many  $t$  this is a smooth link in  $S^3$

$\leadsto$  can present it by a diagram.



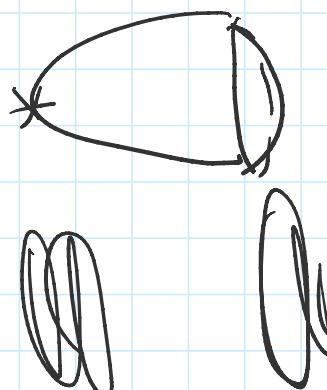
between critical points, we have smooth links in  $S^3$ , and at critical points we have one of 3 cases:

(a) Maximum (local) of  $t$



$\Rightarrow$  one link component shrinks and disappears.

(b)



Minimum of  $t$   
 $\Rightarrow$  create a small circle

(c)



This happens in some link diagram.

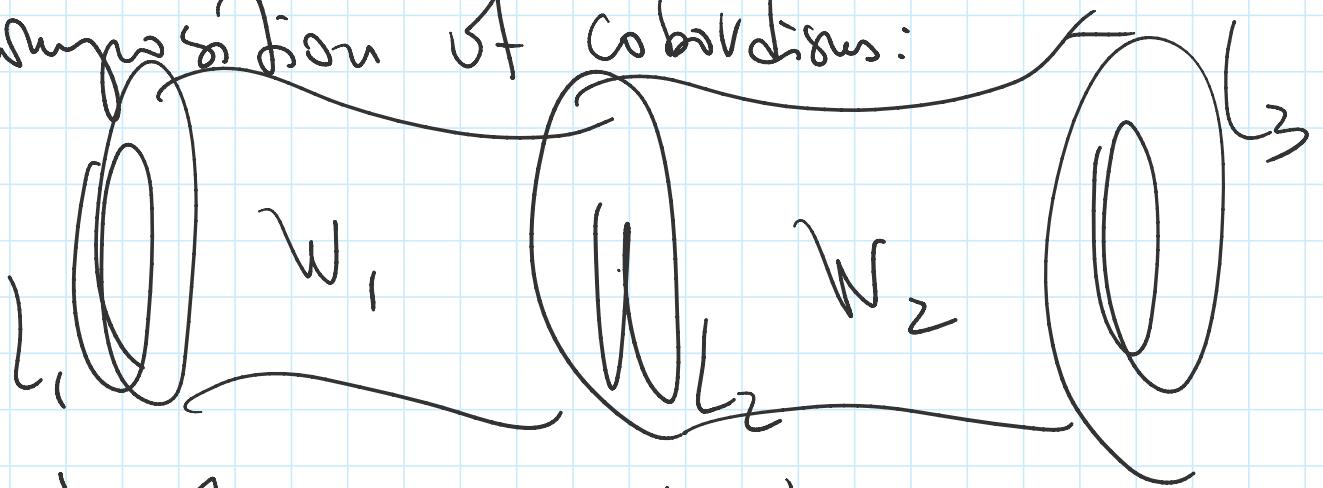
11) Non-Witten invariant

(d) Also, between critical points  
we need to consider isotopies  
of links in  $S^3 \xrightarrow{\sim} \text{Reidemeister moves}$ .

Conclusion Any such cobordism  $W$   
can be presented as a "movie"  
of link diagrams.

Each "frame" is a link diagram.  
Next "frame" differs from a previous  
one by Reidemeister move or a  
Morse move (= create/kill a circle,  
saddle)

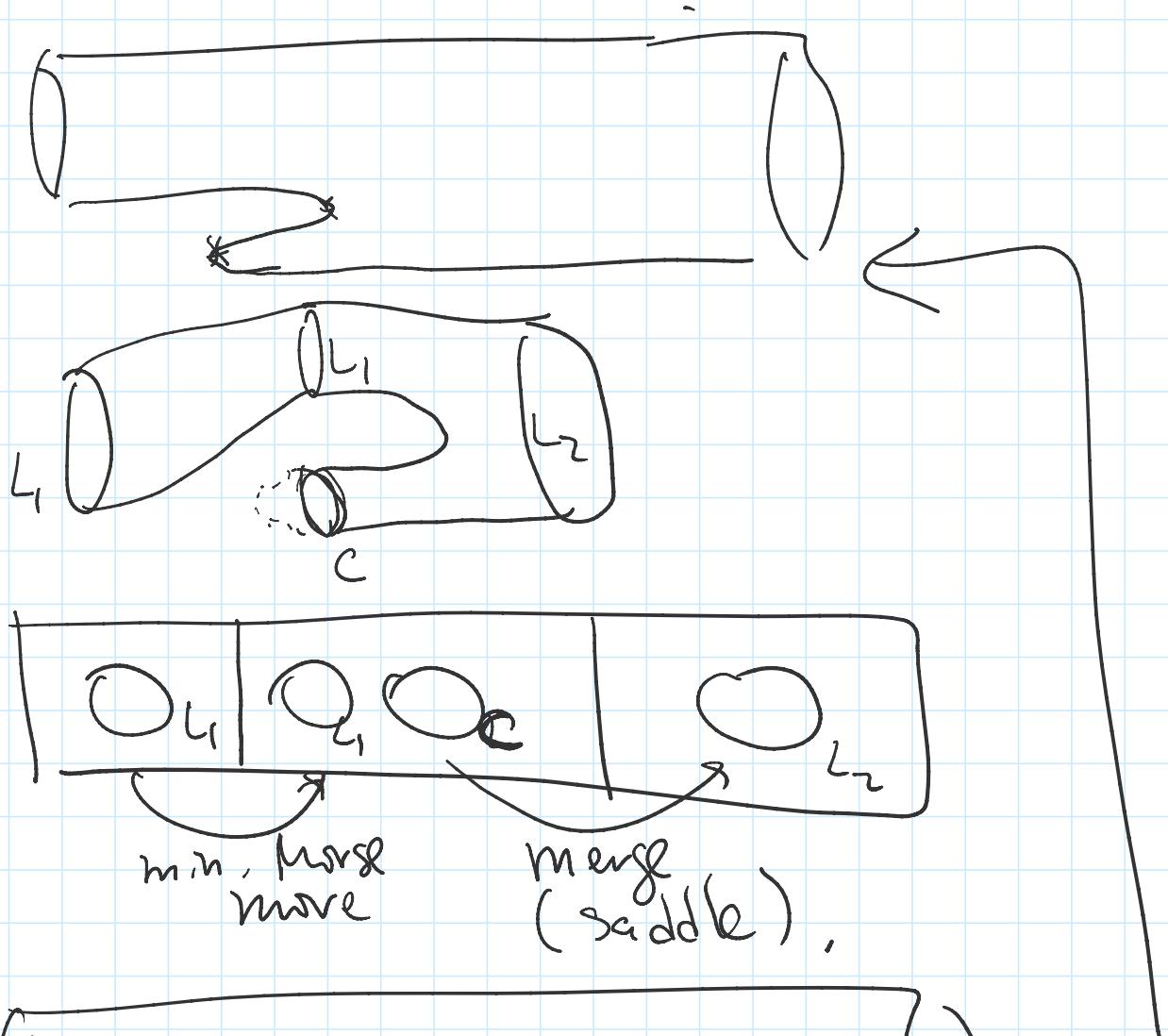
Composition of cobordisms:

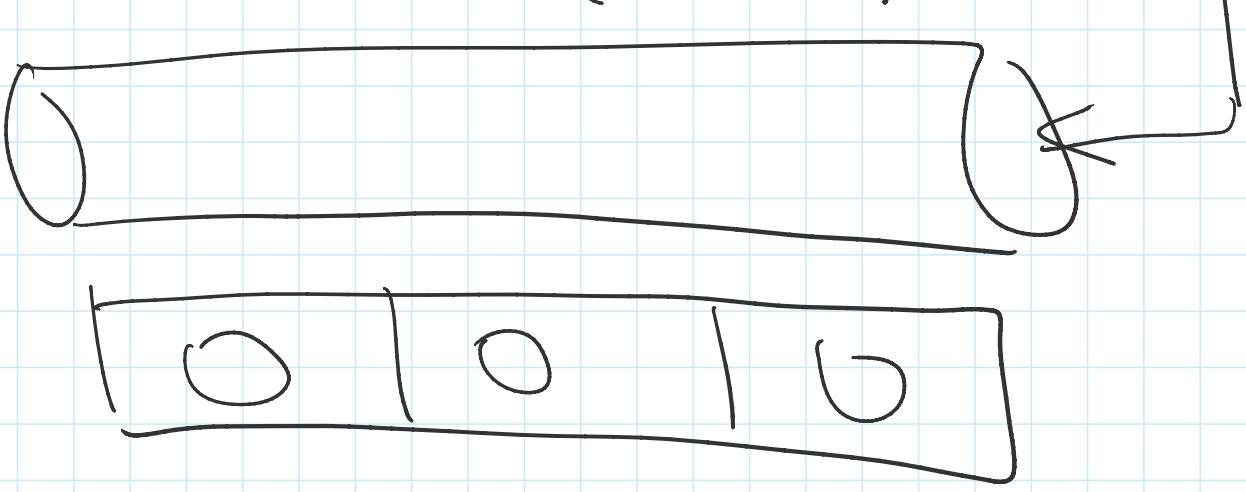


Note The same cobordism can

Note The same cobordism can be presented by different movies

Carto-Saints: Two movies represent the same cobordism (isotopic in  $S^3 \times [0,1]$ )  
 $\iff$  they can be obtained from each other by a sequence of 'movie moves'





Thm [Khovanov]  $W \cong$  cobordism

between  $L_1$  and  $L_2$

$\Rightarrow$  there is a linear map

$$H_{Kh}(L_1) \xrightarrow{\Phi_W} H_{Kh}(L_2)$$

Thm [Jacobsson  
Blanchet  
Capraru  
...]  
 $\Phi_W$  is invariant  
under isotopies of  $W$   
(up to sign)

Idea: Present  $W$  as a sequence  
of frames.

Need to define  $\Phi_W$  for each  
Reidemeister or Morse move  
and compose all thereof.

and compose all these.

Reidemeister moves  $\leftrightarrow$  follows from invariance of  $H_{Kh}$

$$\text{Diagram: } \text{I} \xrightarrow{i} A \\ 1 \rightarrow 1$$

$$\text{Diagram: } A \xrightarrow{\varepsilon} R$$

$$\varepsilon(x) = 1 \\ \varepsilon(\cdot) = 0$$

$$\text{Diagram: } ) \cap \cup \xrightarrow{\quad} m/M$$

Idea & proof of Th2: Check that

$\Phi_w$  defined this way is preserved by all move moves!