

$$\{x^5 = y^2\} \quad m = 2$$

$$y = xv$$

$$x^5 - x^2 v^2 = 0 \quad \underline{x^2}(x^3 - v^2) = 0$$

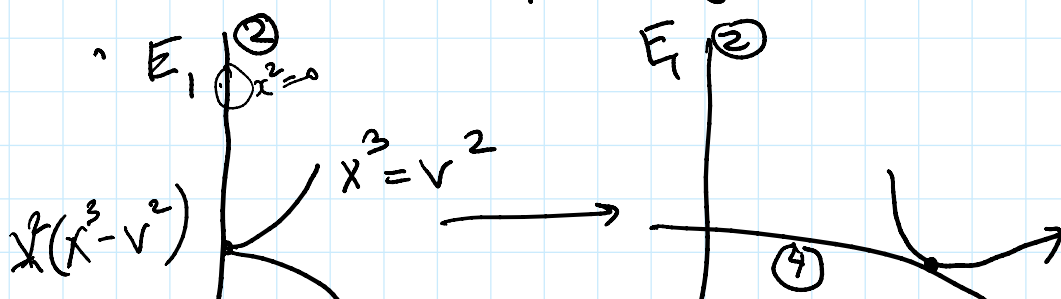
① Multiplicity of the exceptional divisor
 $m(f)$

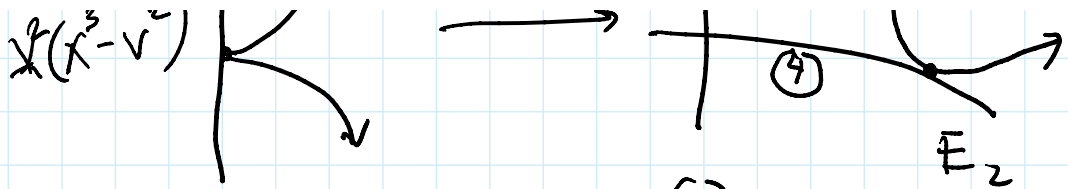
$\{f=0\}$ multiplicity of $f =$
 smallest possible intersection

number with a line (= intersection # with generic line through 0)

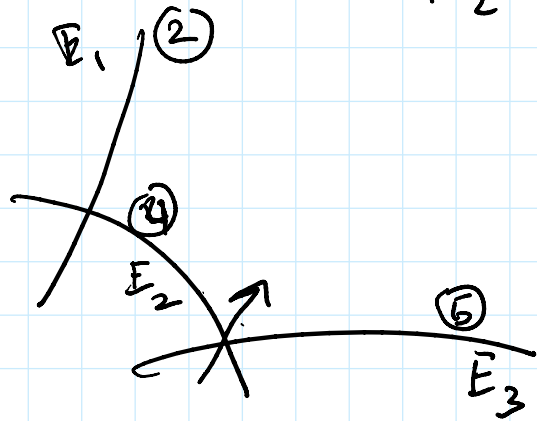
= smallest degree of a monomial in f .

Fact After one blow-up,
 exceptional divisor appears
 in the strict transform
 with multiplicity $m(f)$.

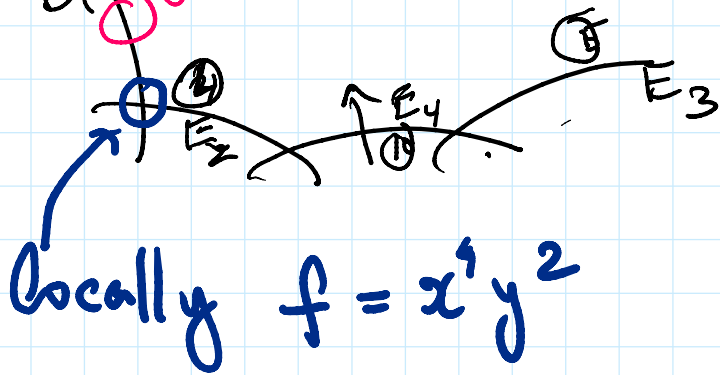




arrow =
strict
transfm.



locally $f = x^2$



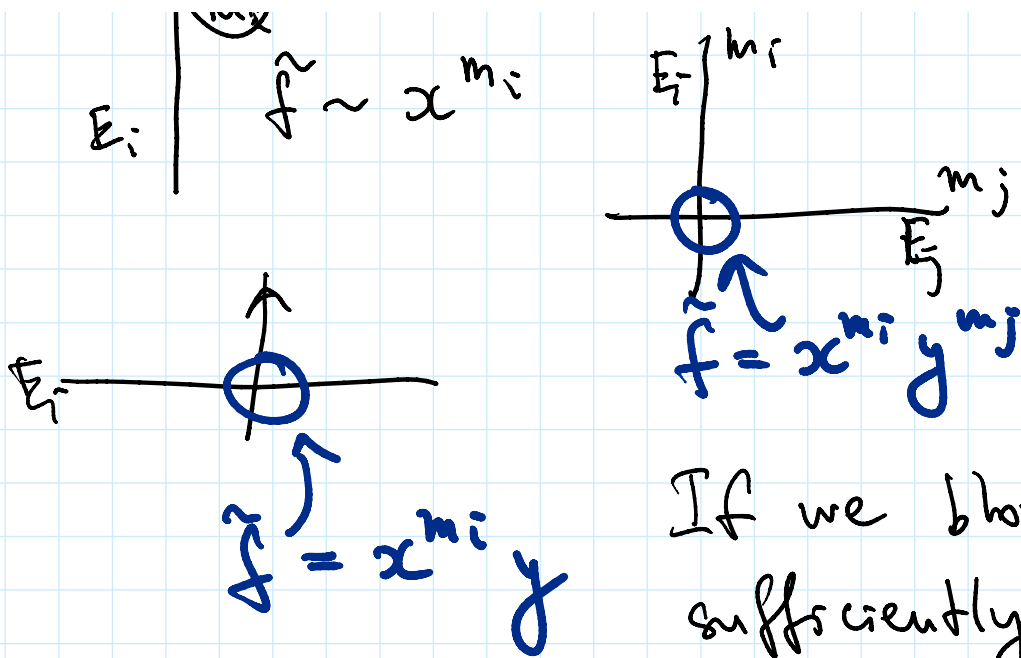
locally $f = x^1 y^2$

In general, we get a tree of
exceptional divisors with some
multiplicities, and the function

$$\begin{array}{ccc}
 X & \xrightarrow{\pi} & \mathbb{C}^2 \xrightarrow{f} \mathbb{C} \\
 \uparrow & \text{resolution} & \\
 \text{complicated} & \text{map} & \\
 \text{surface} & & \tilde{f} = f \circ \pi
 \end{array}$$

locally, \tilde{f} has the following
behaviour:

$$\begin{array}{c}
 | \textcircled{m_i} \\
 \tilde{f} \sim x^{m_i} \quad E_i^{m_i}
 \end{array}$$



If we blow up sufficiently many times to avoid triple intersection.

(= normal crossing divisor).

Application We can use the resolution to describe the Milnor fiber:

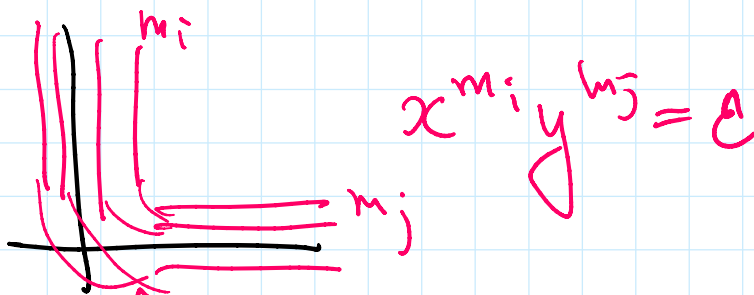
$$V_\varepsilon = \{f = \varepsilon\} = \{\tilde{f} = \varepsilon\}$$

(Since V_ε does not go through the origin, it is unchanged under the resolution).

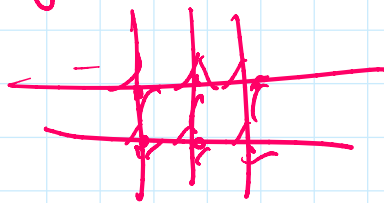
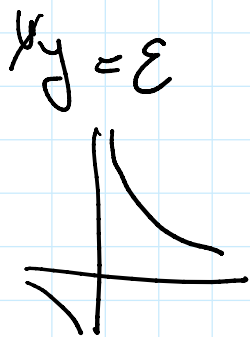
$\tilde{f} = \varepsilon$ has the following local models in X :

$E_i \mid \tilde{f} = x^{m_i} = \varepsilon$
 $x = \varepsilon^{1/m_i} \Rightarrow m\text{-parallel}$

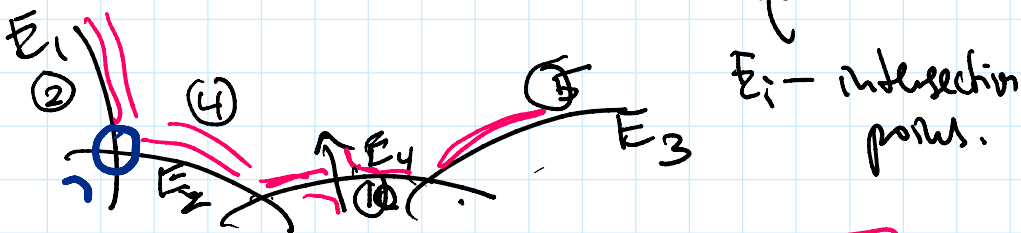
E_i ||| ||| ||| $x = \sqrt[m_i]{\varepsilon} \Rightarrow m_i$ -parallel lines near E_i , or, equivalently m_i -fold cover of E_i



glued together near intersection points by a bunch of cylinders.



Milnor fiber gets decomposed into covers over \mathbb{R}^0



$\underline{\underline{\text{Thm}}}$ $\chi(V_\varepsilon) = \sum_i m_i \chi(E_i)$

(A'Campo) Proof We have m_i -fold

• inst we have m_i -fold
 cover over \mathbb{P}^1 and a bunch of a bunch
 over the intersection points which do
 not contribute to χ . *

Ex: $\mathbb{E}_1 = \mathbb{P}^1 \setminus pt$ $\chi(\mathbb{E}_1) = 2 - 1 = 1$

$\mathbb{E}_2 = \mathbb{P}^1 \setminus 2pt$ $\chi(\mathbb{E}_2) = 2 - 2 = 0$

$\mathbb{E}_3 = \mathbb{P}^1 \setminus pt$ $\chi(\mathbb{E}_3) = 1$

$\mathbb{E}_4 = \mathbb{P}^1 \setminus 3pt$ $\chi(\mathbb{E}_4) = 2 - 3 = -1$

By Atiyah's formula we get

$$\chi(V_E) = m_1 + m_3 - m_4 =$$

$$= 2 + 5 - 10 = \underline{-3}$$

On the other hand, $\mu = (2-1)(5-1)$

$$= 4$$

$$\chi = 2 - \mu = \underline{-3}$$