

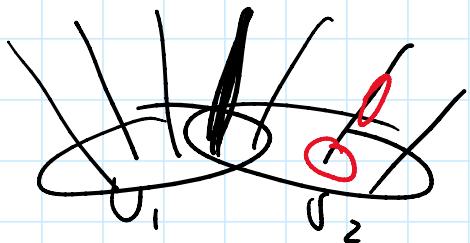
Lecture 26 (5/26)

Wednesday, May 26, 2021 2:10 PM

$\pi: V \rightarrow M$ rank r vector bundle
 To day M is a smooth n -dimensional manifold

Def V is orientable if we can choose compatible orientation in all fibers of V ($\Leftrightarrow \pi(V) = U \times \mathbb{R}^n$ for some $U \subset M$)

Orient \mathbb{R}^n , so that it is compatible on $T(U_1 \cap U_2)$



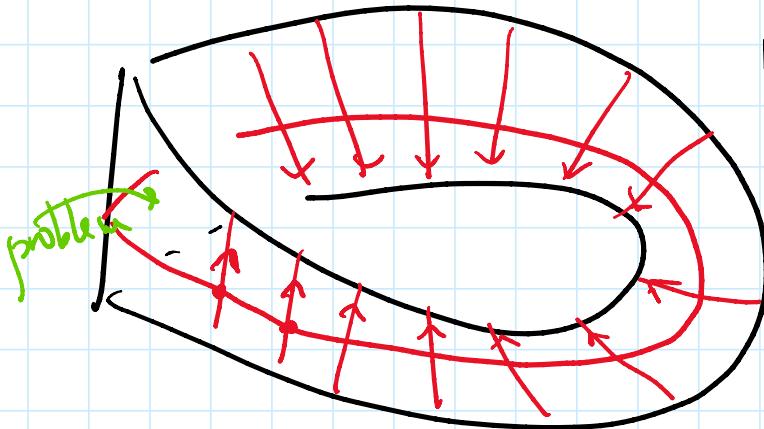
Facts: i) If M

is orientable & bundle is orientable

then the total space V is orientable.

($n+r$) - dim manifold.

In principle, can consider orientable bundles over non-orientable M .



Möbius band

SS

rank 1

bundle
over S^1

\Rightarrow not orientable

Ex Trivial bundle $M \times \mathbb{R}^n$

is always orientable for any M .

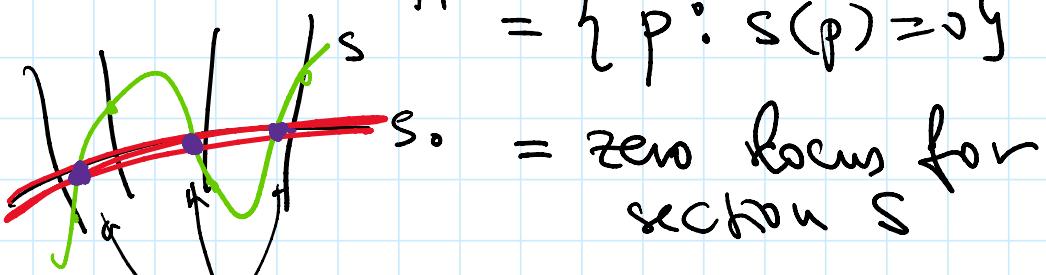
Euler class || Construction:

① $s_0: M \rightarrow V$ zero section
 $p \rightarrow (p, 0)$

$s: M \rightarrow V$ generic section
 $p \rightarrow (p, s(p))$

② Define

$$z = s_0(M) \cap s(M) =$$



$$z = \{ p : s(p) = 0 \}$$

s_0 = zero locus for
section s

Transversality:

$z \cdot n_m \dots n_k \text{ multi. } \perp \text{ to } M$

Z is a smooth submanifold of M
 of dimension $n-r$ (if S
 is chosen in general position)

Note: locally $U \times \mathbb{R}^r$
 $s: U \rightarrow \mathbb{R}^r$

$\{s=0\} = r$ equations in U

\hookrightarrow codim r submanifold

if the equations are in general position,

Fact If $\check{\vee}$ is oriented then

Z is also oriented \Rightarrow can

define $[Z] = \text{fundamental class of } Z$

$$[Z] \in H_{n-r}(Z) \longrightarrow H_{n-r}(M)$$

Def The Euler class of V

is the class $e(V) \in H^r(M)$ Assume
M is oriented
and bundle
oriented

Poincaré dual to $[Z]$.

$$\tau = (\tau_1, \tau_2, \dots, \tau_r)$$

Fact [2] and $e(V)$ do not

orientable
 $\Rightarrow V$ orientable)

depend on the choice of generic section.
(submanifold Z does depend on S

but its homology class does not).

Ex $r > n$ then $Z = \emptyset$

and $H^r(M) = 0$ and $e(V) = 0$

Ex $r = n$ then $\dim Z = 0$

$\Rightarrow Z$ is a bunch of points

with signs, then $e(V) \in H^r(M) = H_0(M) \cong \mathbb{Z}$

Counts these intersection points with signs

$$e(V) = s_0(M) \circ s(M)$$

& intersection index.

That's what we discussed last time.

Facts: ① If V is not orientable

then can still define $e(V) \in H^r(M; \mathbb{Z}_2)$
(same construction, ignore orientations)

(same construction, ignore orientations)

② If ∇ has a nowhere zero section then $e(\nabla) = 0$

Proof: Choose this section as s , then $Z = \emptyset$

(if $e(\nabla) \neq 0$ then ∇ does not

have a nonzero section, so $e(\nabla)$

is an obstruction to existence of such section)

③ In particular, if ∇ is
trivial then $e(\nabla) = 0$.

④ $\nabla = \nabla_1 \oplus \nabla_2$ (fibers are direct
sums of fibers)

$$r = r_1 + r_2$$

Then $e(\nabla) = e(\nabla_1) \cup e(\nabla_2)$

Proof: Choose a section $s = (s_1, s_2)$

s_1 = section of ∇_1 $Z_1 = \{s_1 = 0\}$

s_2 = section of ∇_2 $Z_2 = \{s_2 = 0\}$

$$Z = \{s \neq 0\} = Z_1 \cap Z_2$$

$$\approx r_1 \cap r_2 \quad \approx r_1 - \quad \approx r_2 -$$

$$c = 1, \sim s = c_1 \cdots c_2$$

$$\text{PD}[z] = \text{PD}[z_1] \cup \text{PD}[z_2]$$

$$e''(r) = e(V_1) \vee e(V_2).$$

③ $V = V_1 \oplus \mathbb{R}^k$ initial bdl

$$\begin{aligned} e(V) &= e(V_1) \cup e(\mathbb{R}^k) \\ &= e(V_1) \cup \emptyset = \emptyset \end{aligned}$$

Indeed, \mathbb{R}^k has a nowhere

zero section $\Rightarrow V$ has a section
 $(0, s_2)$

Thm The Euler class of TM

equals the Euler characteristic of M .

Here TM is the tangent bundle, so $r = n$

and $e(TM) \in \mathbb{Z}$.

Proof ① A section of TM is a vector field on M (at every point of M we choose a tangent vector).

$\{s = 0\} = \text{set of zeroes of}$

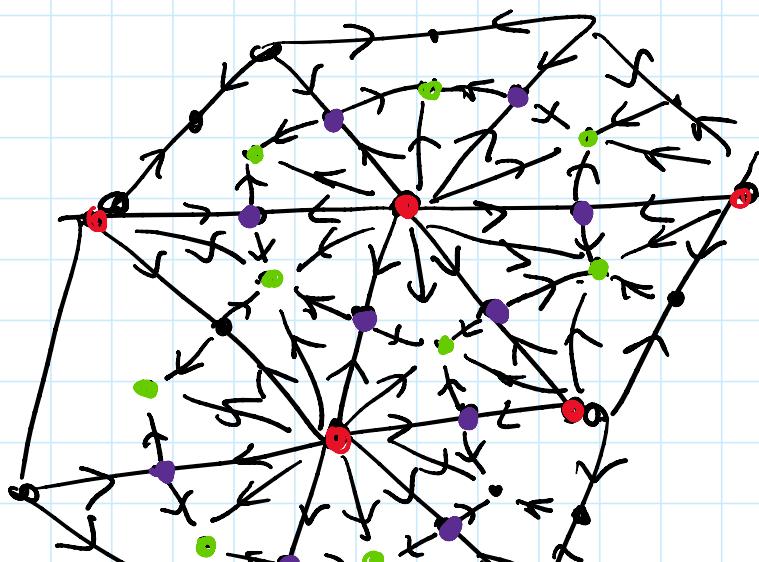
$\{z = \sum s_i v_i = 0\}$ = set of zeroes of
this vector field

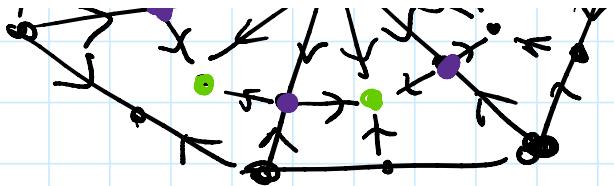
$[z] = \text{number of such zeroes } \xrightarrow{\text{(w. signs)}}$

By the above, this does not
depend on a choice of vector
field (as long as it is generic).

② To prove the theorem, we
need to choose one particular
vector field and count zeros.

Assume $n=2$, so M is a surface,
triangulate:





Have a source at every vertex

of triangulation, a

saddle at every edge,

and a sink at the barycenter
of each triangle.

at a zero point:

$$\text{index}(\text{source}) = +1 = (-1)^0$$

$$\text{index}(\text{saddle}) = -1 = (-1)^1$$

$$\text{index}(\text{sink}) = +1 = (-1)^2$$

index = $(-1)^k$

$$\begin{aligned}
 e(TM) &= \sum_{\text{vert}} (+1) + \sum_{\text{edges}} (-1) + \sum_{\text{faces}} (+1) \\
 &= V - E + F = \chi(M).
 \end{aligned}$$

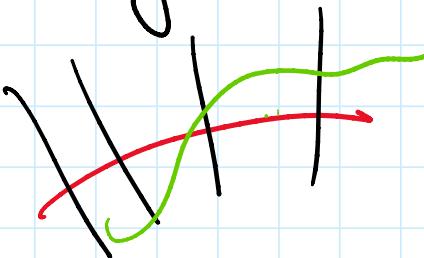
In general, do the same for
any simplex of any dimension
in a triangulation of M

In a triangulation of M

Index (zes of S) = $(-1)^{\dim(\text{simples})}$

Cor: If M has a nowhere

vanishing vector field then $\chi(M) = 0$



orientation on M

\Rightarrow orientation on $S(M)$

and on $S_0(M)$

Change orientation on M

\Rightarrow change orientation on $S(M)$

total space $\overset{S_0}{\nabla}(M)$

\Rightarrow change orientation on \mathbb{Z}

$$[z] \rightarrow -[z]$$

\Rightarrow change sign in Poincaré dual

$$e(V) \hookrightarrow e(V).$$

Conclusion: Change of orientation on M
preserves $e(V)$

• But: Change of orientation on

• But: Change of orientation or
fibers changes $e(V) \leftrightarrow -e(V)$