Lecture 22: Matchings in bipartite graphs

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1

Bipartite graph

A bipartite graph has vertices divided into two disjoint sets $X = \{x_1, \ldots, x_m\}$ and $Y = \{x_1, \ldots, x_n\}$, and a set of edges Δ so that every edge is between a vertex in *X* and a vertex in *Y*. (The edges can be oriented or unoriented; it does not matter for this topic.) For example:

be thought of as a possible match between *xⁱ* and *y^j* . We can think of *X* and *Y* as sets of men and women in a matchmaking situation, as sets of jobs and workers, as sets of tasks and computer processors, etc.

Matching in a bipartite graph

A *matching* in a bipartite graph $G = (X, \Delta, Y)$ is a subset M of ∆, such that no two edges of *M* meet at a single vertex. Here are two matchings: $\{(x_1, y_1), (x_3, y_3)\}$ and $\{(x_1, y_1), (x_3, y_2), (x_4, y_3)\}$

In a matching *M*, vertices which are not part of an edge in *M* are called *free*.

We want to find a *maximal* matching *M*[∗] in the graph *G*, which has the largest possible number of edges, i.e., matched pairs:

 $|M^*| = \max\{|M| : M \text{ is a matching}\} = \rho(M).$

The first thing to observe is that if *M* is inclusion-maximal (no edge can be added while preserving the matching condition), it is not necessarily maximal; see our first matching on the previous slide. Also, *M*[∗] is not necessarily unique. In our example, $\rho(G) = 3$, and we have 3 maximal matchings.

For a bipartite graph *G*, we can form the *compatibility matrix*:

This is not a new problem

A matching is exactly the same as a placement of nonattacking rooks on \heartsuit 's:

We can compute the rook polynomial by eliminating the \heartsuit in the second column:

$$
1+5x+5x^2+x(1+4x+3x^2)=1+6x+9x^2+3x^3,
$$

so we have 3 maximal matchings. If we just want to determine $\rho(G)$ and find one M^* , this is not an efficient method.

Suppose *M* is a matching in $G = (X, \Delta, Y)$. Suppose that

$$
v_1,\,w_1,\,v_2,\,w_2,\,\ldots,\,v_k,\,w_k
$$

is a sequence of *distinct* vertices such that $v_i \in X$, $w_i \in Y$ for all i , v_1 and w_k are free, and moreover the successive pairs of vertices alternate between being connected by edges not in *M* and edges in *M*:

•
$$
v_1 - w_1, \ldots, v_k - w_k \in \Delta \setminus M
$$
; and

•
$$
w_1 - v_2, ..., w_{k-1} - v_k \in M
$$
.

Then the sequence of vertices together with the edges joining them in order is an *alternating chain*.

Here is an alternating chain for the matching on the left, beginning at x_2 and ending at y_2 .

If *M* has an alternating chain, then it cannot be maximal, because we can switch the status of all edges on the chain and obtain a larger matching.

Even more ...

Alternating chain

Theorem

A matching M of G = (X, Δ, Y) *is maximal if and only if it has no alternating chain.*

Proof.

Assume M' is a matching and $|M'| > |M|$. We need to find an alternating chain. Let Δ^* be the set of edges that consist of edges that are in M or in M', but not in both, that is,

$$
\Delta^*=(M'\setminus M)\cup(M\setminus M')
$$

 $\mathsf{As} \ |\mathcal{M}'| > |\mathcal{M}|, |\mathcal{M}' \setminus \mathcal{M}| > |\mathcal{M} \setminus \mathcal{M}'|.$ In the graph $(X, \Delta^*, Y),$ every vertex is an endpoint of at most one edge in $M' \setminus M$ and also of at most one edge in $M \setminus M'$. So Δ^* can be partitioned into paths and cycles of the following four types, with red edges in $M \setminus M'$ and blue in $M' \setminus M$.

Alternating chain

Alternating chain

Proof, continued.

Type 1 component is the only one with more blue than red edges, so there must be at least one such component.

Begin and end in $M' \setminus M$.

But this is also an alternating chain for *M*, as the first and last vertex are free for *M*: they cannot be endpoints any additional edge in M', and so they cannot be endpoints any edge in M (or that edge would be in $M \setminus M'$ and the path would continue).

Matching algorithm

There is an efficient algorithm that proves an alternating chain does not exist and otherwise finds one.

Start with a matching *M*.

- (A) Label all free *X*-vertices by [∗].
- (B) If *w* is any unlabeled *Y*-vertex joined by an edge in ∆ \ *M* to a labeled *X*-vertex *v*, label *w* by [*v*] (only give *one* label).
- (C) If *v* is any unlabeled *X*-vertex joined by an edge in *M* to a labeled *Y*-vertex *w*, label *v* by [*w*].
- (D) Repeat steps (B) and (C) repeatedly until:
	- (f) a free *Y*-vertex is labeled; or
	- (n) nothing more is is labeled.

In case (f), *M* has an alternating chain, traced backwards from the free *Y*-vertex. In case (n), if there is an alternating chain, all vertices on it have to be labeled, so eventually we label a free *Y*-vertex. So, in case (n), *M* has no alternating chain.

Example 22.1. Find the maximal matching in the following bipartite graph G.

We start with an obvious matching and run the algorithm.

The algorithm stops at a free *Y* vertex and therefore we have a alternating chain . . .

Matching algorithm: example

. . . which gives us a larger matching:

We run the algorithm on this matching to see if it is maximal.

The algorithm stops without finding a free *Y*-vertex. This is a maximal matching.

In this case, then, $\rho(G) = 3$.