Lecture 22: Matchings in bipartite graphs

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Bipartite graph

A bipartite graph has vertices divided into two disjoint sets $X = \{x_1, \ldots, x_m\}$ and $Y = \{x_1, \ldots, x_n\}$, and a set of edges Δ so that every edge is between a vertex in X and a vertex in Y. (The edges can be oriented or unoriented; it does not matter for this topic.) For example:



An edge between x_i and y_j can be thought of as a possible match between x_i and y_j . We can think of X and Y as sets of men and women in a matchmaking situation, as sets of jobs and workers, as sets of tasks and computer processors, etc.

Matching in a bipartite graph

A matching in a bipartite graph $G = (X, \Delta, Y)$ is a subset M of Δ , such that no two edges of M meet at a single vertex. Here are two matchings: $\{(x_1, y_1), (x_3, y_3)\}$ and $\{(x_1, y_1), (x_3, y_2), (x_4, y_3)\}$



In a matching M, vertices which are not part of an edge in M are called *free*.

We want to find a *maximal* matching M^* in the graph *G*, which has the largest possible number of edges, i.e., matched pairs:

 $|M^*| = \max\{|M| : M \text{ is a matching}\} = \rho(M).$

The first thing to observe is that if *M* is inclusion-maximal (no edge can be added while preserving the matching condition), it is not necessarily maximal; see our first matching on the previous slide. Also, M^* is not necessarily unique. In our example, $\rho(G) = 3$, and we have 3 maximal matchings.

For a bipartite graph *G*, we can form the *compatibility matrix*:

m

 \heartsuit

 \heartsuit



This is not a new problem

A matching is exactly the same as a placement of nonattacking rooks on \heartsuit 's:



We can compute the rook polynomial by eliminating the \heartsuit in the second column:

$$1 + 5x + 5x^{2} + x(1 + 4x + 3x^{2}) = 1 + 6x + 9x^{2} + 3x^{3},$$

so we have 3 maximal matchings. If we just want to determine $\rho(G)$ and find one M^* , this is not an efficient method.

Suppose *M* is a matching in $G = (X, \Delta, Y)$. Suppose that

$$V_1, W_1, V_2, W_2, \ldots, V_k, W_k$$

is a sequence of *distinct* vertices such that $v_i \in X$, $w_i \in Y$ for all i, v_1 and w_k are free, and moreover the successive pairs of vertices alternate between being connected by edges not in M and edges in M:

•
$$v_1 - w_1, \ldots, v_k - w_k \in \Delta \setminus M$$
; and

•
$$w_1 - v_2, \ldots, w_{k-1} - v_k \in M$$
.

Then the sequence of vertices together with the edges joining them in order is an *alternating chain*.

Here is an alternating chain for the matching on the left, beginning at x_2 and ending at y_2 .



If *M* has an alternating chain, then it cannot be maximal, because we can switch the status of all edges on the chain and obtain a larger matching.



Even more ...

Theorem

A matching M of $G = (X, \Delta, Y)$ is maximal if and only if it has no alternating chain.

Proof.

Assume *M'* is a matching and |M'| > |M|. We need to find an alternating chain. Let Δ^* be the set of edges that consist of edges that are in *M* or in *M'*, but not in both, that is,

$$\Delta^* = (M' \setminus M) \cup (M \setminus M')$$

As |M'| > |M|, $|M' \setminus M| > |M \setminus M'|$. In the graph (X, Δ^*, Y) , every vertex is an endpoint of at most one edge in $M' \setminus M$ and also of at most one edge in $M \setminus M'$. So Δ^* can be partitioned into paths and cycles of the following four types, with red edges in $M \setminus M'$ and blue in $M' \setminus M$.





Proof, continued.

Type 1 component is the only one with more blue than red edges, so there must be at least one such component.



Begin and end in $M' \setminus M$.

But this is also an alternating chain for M, as the first and last vertex are free for M: they cannot be endpoints any additional edge in M', and so they cannot be endpoints any edge in M (or that edge would be in $M \setminus M'$ and the path would continue).

Matching algorithm

There is an efficient algorithm that proves an alternating chain does not exist and otherwise finds one.

Start with a matching *M*.

- (A) Label all free X-vertices by [*].
- (B) If *w* is any unlabeled *Y*-vertex joined by an edge in $\Delta \setminus M$ to a labeled *X*-vertex *v*, label *w* by [*v*] (only give *one* label).
- (C) If v is any unlabeled X-vertex joined by an edge in M to a labeled Y-vertex w, label v by [w].
- (D) Repeat steps (B) and (C) repeatedly until:
 - (f) a free Y-vertex is labeled; or
 - (n) nothing more is is labeled.

In case (f), M has an alternating chain, traced backwards from the free Y-vertex. In case (n), if there is an alternating chain, all vertices on it have to be labeled, so eventually we label a free Y-vertex. So, in case (n), M has no alternating chain. **Example 22.1**. Find the maximal matching in the following bipartite graph *G*.



We start with an obvious matching and run the algorithm.



The algorithm stops at a free Y vertex and therefore we have a alternating chain ...



Matching algorithm: example

... which gives us a larger matching:



We run the algorithm on this matching to see if it is maximal.

The algorithm stops without finding a free *Y*-vertex. This is a maximal matching.



In this case, then, $\rho(G) = 3$.