Open Problem: Toward a Topological Foundation for Hard Learning Problems

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To Predict or Explain?

- * Machine learning textbooks still focus on learning models that can **predict**.
- Yet there is increasing attention to the task of learning models that can **explain** (<u>Spirtes et al. 1993</u>, <u>Pearl 2000</u>, <u>Shmueli 2010</u>):
 - giving causal explanations,
 - * thereby making counterfactual predictions, which is required for policy making
- * That is,
 - * We first acquire data *D* generated from an unknown probability distribution *P*.
 - * In light of *D*, we want to learn a causal model *M*.
 - * Then we want to use *M* to predict what would (most likely) happen under a counterfactual probability distribution *P** **rather than** the actual one *P*, where *P** is the distribution that *P* would be changed to if we were to manipulate some variables in *M* in a certain way.

But Learning Causal Models Is Hard

* Reason: the problem of **non-identifiability**.

Very often, there are two different parameter values θ and θ' in Θ such that

- * causal models M_{θ} and $M_{\theta'}$ are distinct, making distinct counterfactual predictions and recommending distinct policies,
- * but $P_{\theta} = P_{\theta'}$, making it impossible to distinguish between the two models from observational data.
- * Upshot: it is impossible to achieve
 - (model selection) consistency
 - i.e., convergence in probability to the true model at **every** parameter value in
 Θ.
- Good News: To restore consistency, we only need to make an assumption to rule out "almost no" parameter values:
 - in the topological sense of "nowhere dense"
 - or in the measure-theoretic sense of "Lebesgue-measure zero" if the parameter space is small enough to be finite dimensional.

An Old Solution for the Hardness

- * There is an old, standard solution:
 - * There is an old, standard solution (<u>Spirtes et al. 1993</u>).
 - * That is, when we have two causal models M_{θ} and $M_{\theta'}$ with non-identifiability $P_{\theta} = P_{\theta'}$, let's rule out the **more complex** model *a priori* and design a learning algorithm that sacrifice consistency for that model, using **Ockham's razor** (in jargon, making the Causal Faithfulness Assumption).
- * But that raises an issue:
 - * Why use Ockham's razor?
 - That is, why sacrifice consistency at the parameter values that correspond to relatively complex causal models

An New Solution for the Hardness

- * Jiji Zhang and I propose a new solution (<u>Lin & Zhang 2020</u>).
- * Think about a hierarchy of evaluative standards:
 - *High*: consistency at **every** parameter value (too strong to be achievable)
 - *Middle*: consistency at **almost all** parameter values + some **robustness**
 - *Low*: consistency at **almost all** parameter values (too weak to tell where to sacrifice consistency)
- * They prove that, for learning causal Bayes nets with categorical variables without ruling out models *a priori*,
 - * it is possible for a learning algorithm to achieve the middle standard,
 - any learning method achieving it **must** sacrifice consistency at the parameter values that correspond to relatively complex causal models.

"Almost all" = all but a nowhere dense set.

"Robust" = preservation of good learning performance under perturbation of parameter values.

Extension of the New Solution?

- * The extension to real-valued variables might be problematic. Crux:
 - * The above assumes that we can learn/test conditional independence without facing the problem of non-identifiability.
- * Bad News 1
 - * Shah and Peters (2020) show that it is hard to test the conditional independence between two variables *X* and *Y* given a **real-valued** variable *Z*, when there is no assumption on the joint probability density function over *X*, *Y*, and *Z*. That is, if we require that the chance of Type I error be bounded from above by a small α (which is a sort of uniform consistency over just the null hypothesis of conditional independence), then the worst-case chance of Type II error must be high, as high as $1 - \alpha$.
- Bad News 2
 - I am already able to strengthen the result: it is impossible to achieve consistency at every parameter value.
 - I conjecture (with high confidence) that, even if we assume that the joint dentist is smooth, it is impossible to achieve consistency at almost all parameter values (in a rigorous, topological sense).

Open Problem

- * Think about a Hierarchy of Modes of Convergence as Evaluative Criteria:
 - (1) **uniform** consistency (at every parameter value)
 - (2) pointwise consistency at every parameter value
 - (3) pointwise consistency at almost all parameter values + some robustness
 - (4) pointwise consistency at almost all parameter values
- * The idea is that, in each learning problem, we ought to strive for the highest achievable criterion.
- * **Open Problem**: For each evaluative criterion *C*, characterize the class of learning problems in which *C* is achievable (i.e., achieved by at least one learning algorithm).
 - Progress for (1) in classification: <u>Vapnik & Chervonenkis (1971)</u> and <u>Valiant</u> (1984), known as the Fundamental Theorem of Statistical Learning
 - Progress for (2) in hypothesis testing: <u>Dembo & Peres (1994)</u>, A Topological Criterion for Hypothesis Testing
 - * I would love to have more a more comprehensive, systematic result:
 - for a variety of different tasks: classification, regression, hypothesis testing, model selection, etc.
 - * for each of those modes of convergence (1)-(4), and possibly more.

Thank You!