

• General Relativity = $G = k T$

\swarrow Einstein Curvature Tensor \uparrow $k = \frac{8\pi G}{c^4}$ \nwarrow Stress Energy Tensor

(2) ①

• $T \equiv$ energy density / momentum density & fluxes

$\rho = \frac{\text{energy}}{\text{vol}}$ $\rho u^i = \frac{\text{energy}}{\text{area time}}$ $u^i = \text{velocity}$

$T = T(\rho, u, p) = (\rho + p) u^i u^j + p g^{ij}$

• $G \equiv$ Einstein Curvature tensor

"Curvature of what?" Ans spacetime metric

Metric: $g = g_{ij} dx^i dx^j$ Tells how to measure distance in spacetime.

$g \equiv$ gravitational field The unknown in

Einstein's Equations

$$G[g] = \mathcal{R}^2 g = T(\rho, u, p)$$

Curvature of what? Spacetime metric g ②

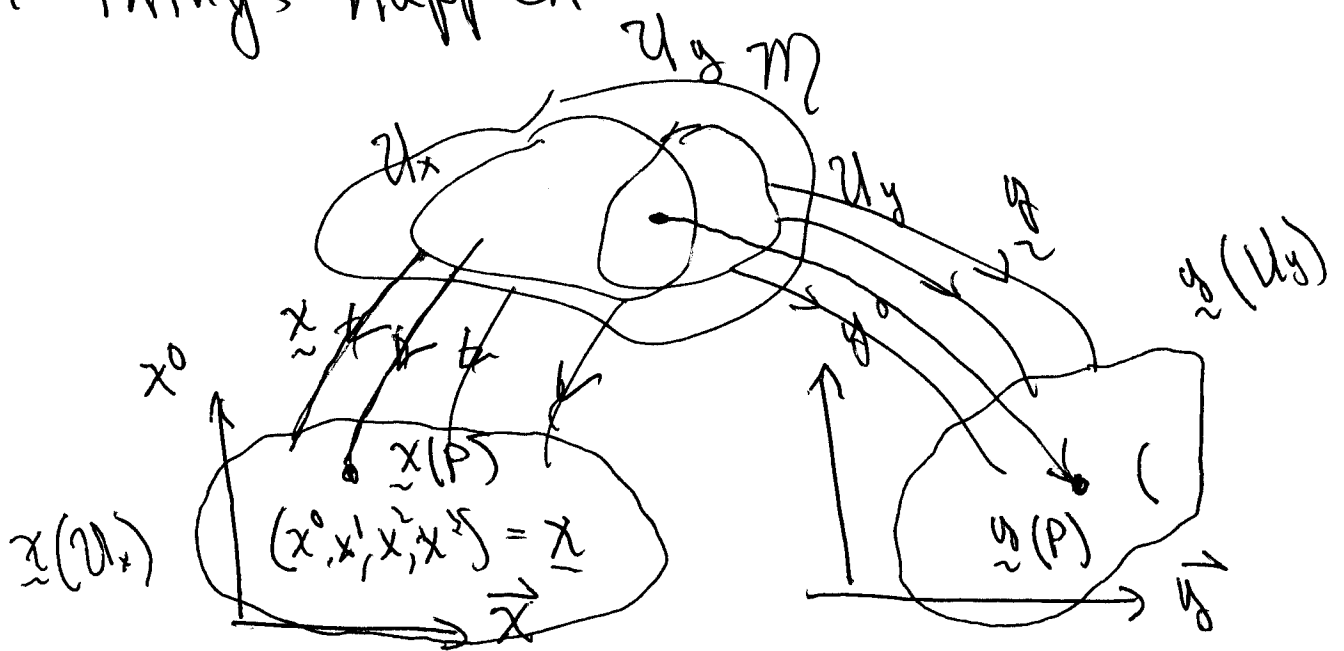
□ Gravitational metric

- Assumption = Spacetime is the manifold of events

Idea: events happen - like firecrackers going off at "positions in space" at a "given time"

$M \equiv$ manifold of events

Assumption • you can place coordinate systems $(t, x, y, z) \equiv (x^0, x^1, x^2, x^3)$ that name where & when things happen -



- M can be covered by coordinate charts

$$\tilde{x} = \mathcal{U}_{\tilde{x}} \xrightarrow{1-1} \mathbb{R}^4 \text{ (Called Atlas)}$$

- On the overlap of the charts

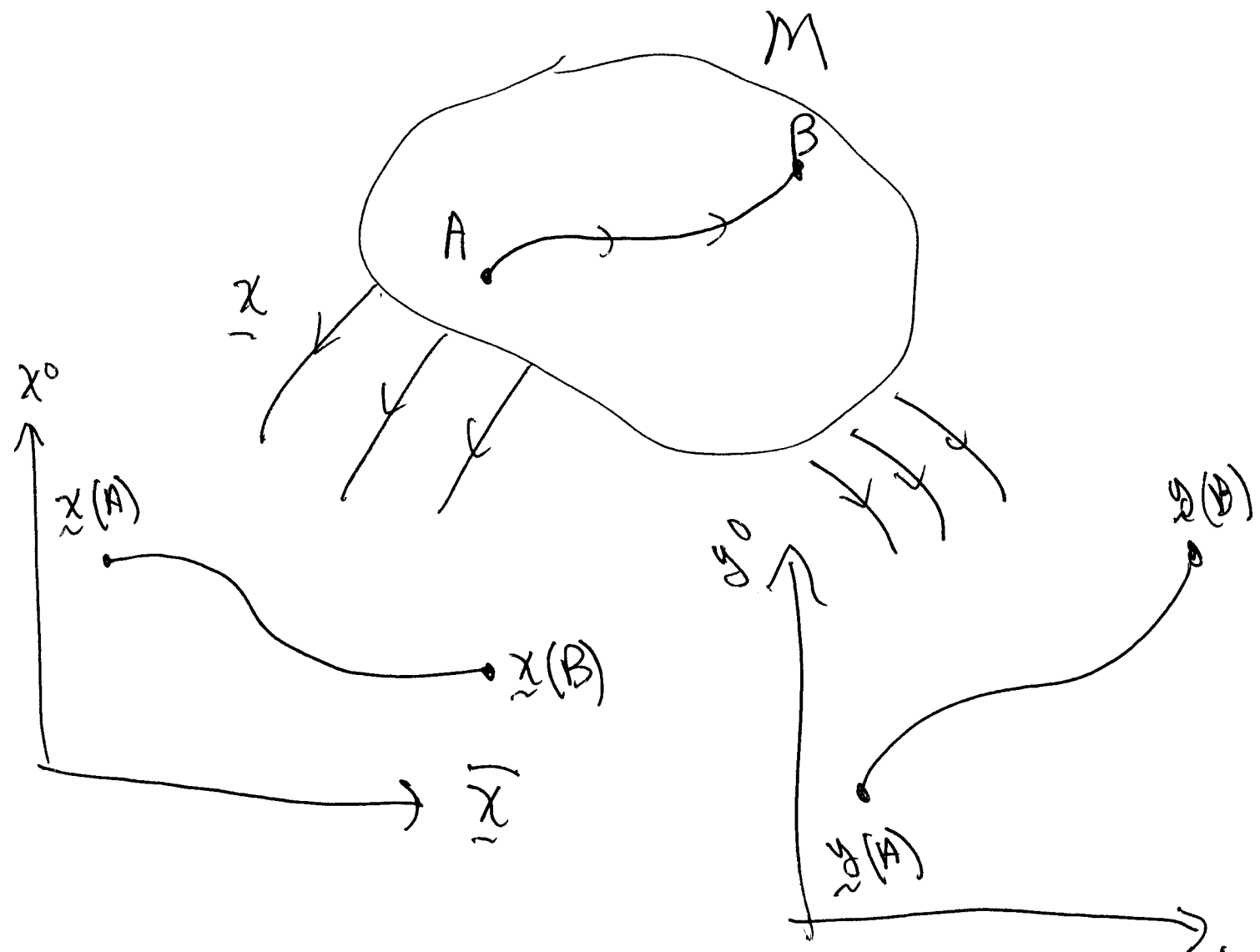
$$\tilde{y} \circ \tilde{x}^{-1} : \tilde{x}(\mathcal{U}_{\tilde{x}}) \xrightarrow{1-1 \text{ onto}} \tilde{y}(\mathcal{U}_{\tilde{y}})$$

$$\tilde{x}(P) \longmapsto \tilde{y}(P)$$

We assume all the maps $\tilde{y} \circ \tilde{x}^{-1}$ betw coord charts are 1-1 onto invertible & infinity differentiable

- You can only study spacetime in a coordinate chart — In each chart you can make measurements etc, & we want ^{physical} the things we measure to be indept. of chart. _{calculate}

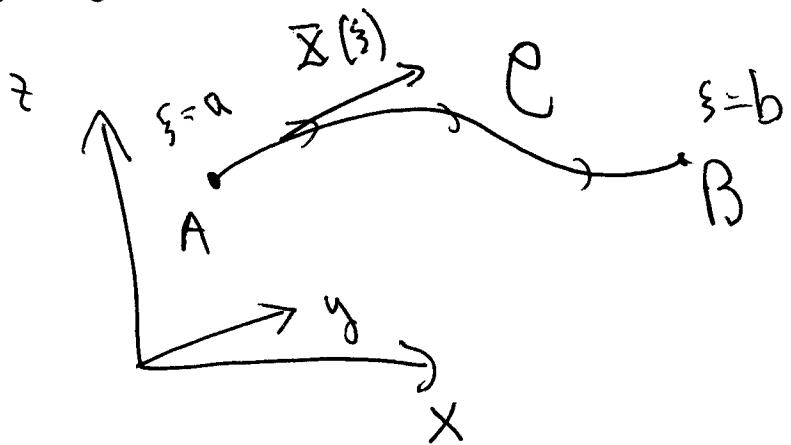
• For example: A rocket moves thru spacetime



The "length" of the path, or the time that elapses on observers watch betw A & B should be the same in every coordinate system you ~~measure~~ calculate it in...

Q: How do you measure lengths in a coordinate system?

Ex: Consider Euclidean space \mathbb{R}^3



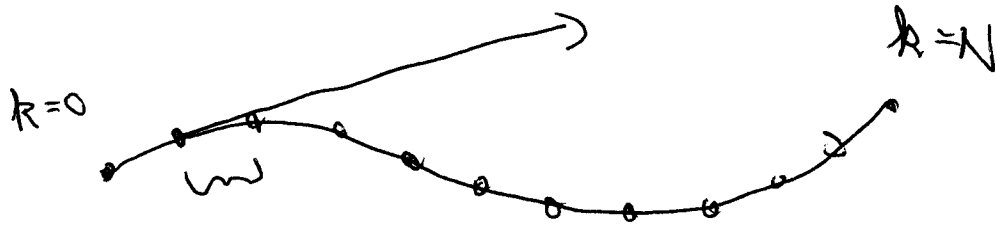
How do you calculate the length of curve?

- 1st parameterize curve -

$$C: (x(\xi), y(\xi), z(\xi)) = \vec{X}(\xi), a \leq \xi \leq b$$

- Tangent Vector = $\frac{d\vec{X}}{d\xi} = \left(\frac{dx}{d\xi}, \frac{dy}{d\xi}, \frac{dz}{d\xi} \right) = \vec{X}'(\xi)$

(6)



$$\Delta s = \sqrt{\Delta x^2 + \Delta y^2 + \Delta t^2} = \frac{\sqrt{\Delta x^2 + \Delta y^2 + \Delta t^2}}{\Delta \xi} \cdot \Delta \xi$$

$$= \sqrt{\left(\frac{\Delta x}{\Delta \xi}\right)^2 + \left(\frac{\Delta y}{\Delta \xi}\right)^2 + \left(\frac{\Delta t}{\Delta \xi}\right)^2} \Delta \xi$$

$$\text{Length} \approx \sum_{k=1}^N \Delta s_k = \sum_{k=1}^N \sqrt{\left(\frac{\Delta x_k}{\Delta \xi}\right)^2 + \left(\frac{\Delta y_k}{\Delta \xi}\right)^2 + \left(\frac{\Delta z_k}{\Delta \xi}\right)^2} \Delta \xi$$

$$L_{A}^B = \lim_{\Delta \xi \rightarrow 0} \sum_{k=1}^N \sqrt{(\quad)^2 + (\quad)^2 + (\quad)^2} \Delta \xi = \lim_{\Delta \xi \rightarrow 0} \left[\text{Riemann Sum} \right]$$

$$= \int_a^b \left\| \frac{d\vec{x}}{d\xi} \right\| d\xi = \int_a^b \left\| \vec{v}(\xi) \right\| d\xi$$

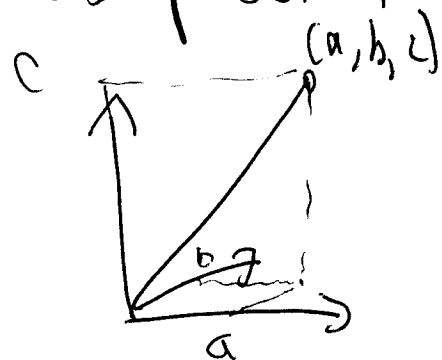
• Formula says "The length is the integral of the length of the tangent vector wrt the parameter ξ "

INDEPENDENT of Parameterization of k .

⑦

- How do you compute the length of a vector? You can use the dot product

$$\underline{X} = \overrightarrow{(a, b, c)}$$



$$\|\underline{X}\| = \sqrt{a^2 + b^2 + c^2}$$

$$\|\underline{X}\|^2 = a^2 + b^2 + c^2$$

$$\underline{X} \cdot \underline{X} = \overrightarrow{(a, b, c)} \cdot \overrightarrow{(a, b, c)} = a^2 + b^2 + c^2 = \|\underline{X}\|^2$$

$$= (a, b, c) \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\delta_{ij} = \text{identity matrix}} \begin{pmatrix} a \\ b \\ c \end{pmatrix}$$

$\delta_{ij} = \text{identity matrix}$

$$\underline{X} = \overrightarrow{(a, b, c)} = \overrightarrow{(a^1, a^2, a^3)}$$

$$\underline{Y} = \overrightarrow{(b^1, b^2, b^3)}$$

$$\underline{X} \cdot \underline{Y} = (a^1, a^2, a^3) \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} b^1 \\ b^2 \\ b^3 \end{pmatrix}$$

$$= a^1 b^1 + a^2 b^2 + a^3 b^3$$

$$= a^i \delta_{ij} b^j$$

$\uparrow \quad \uparrow$
 row colm

sum repeated up-down indices

$$(a^1, a^2, a^3) \begin{bmatrix} \delta_{11} & \delta_{12} & \delta_{13} \\ \delta_{21} & \delta_{22} & \delta_{23} \\ \delta_{31} & \delta_{32} & \delta_{33} \end{bmatrix} \begin{pmatrix} b^1 \\ b^2 \\ b^3 \end{pmatrix}$$

$$\left[\begin{array}{l} a^1 (\delta_{11}, \delta_{12}, \delta_{13}) \\ + \\ a^2 (\delta_{21}, \delta_{22}, \delta_{23}) \\ + \\ a^3 (\delta_{31}, \delta_{32}, \delta_{33}) \end{array} \right] \begin{pmatrix} b^1 \\ b^2 \\ b^3 \end{pmatrix} = a^i \delta_{ij} b^j$$

HW Take 4x4 matrix A_{ij} & show $a^T A b = a^i A_{ij} b^j$

Conclude: $\|\underline{X}\|^2 = a^i \delta_{ij} a^j \quad a^i = \frac{dx^i}{d\xi}$ ⑨

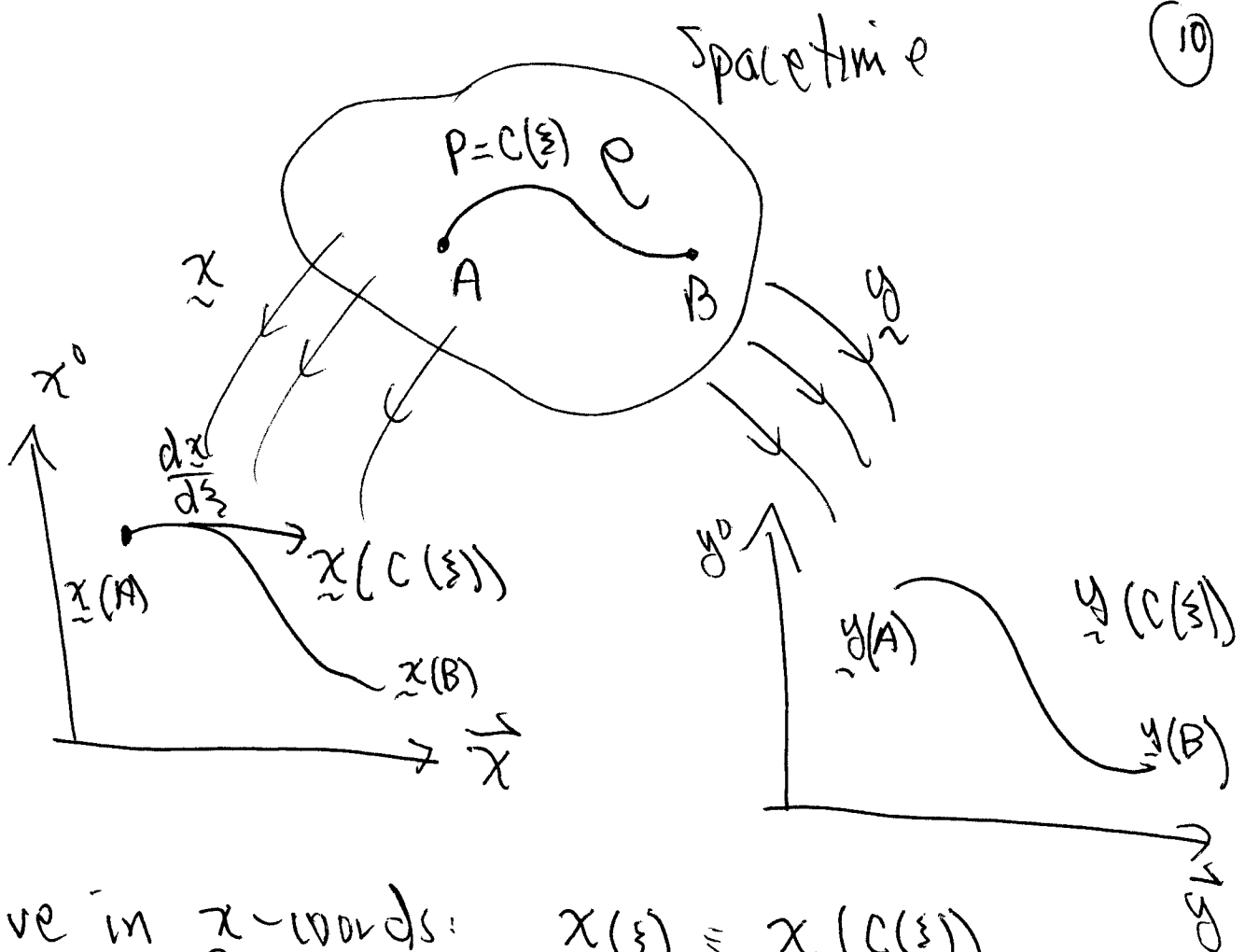
$$L_A^B = \int_a^b \|\underline{X}\| d\xi = \int_a^b \sqrt{\frac{dx^i}{d\xi} \delta_{ij} \frac{dx^j}{d\xi}} d\xi$$

Conclude: The dot product in \mathbb{R}^3 tells how to compute lengths in \mathbb{R}^3

• Q: What if the spacetime is curved, not Euclidean?

Assumption (GR) There exists in each coord system $\underline{x} = (x^0, x^1, x^2, x^3)$ a symmetric 4x4 matrix field $g_{ij}(\underline{x})$ such that

$\begin{matrix} \nearrow & \nwarrow \\ \text{row} & \text{colm} \end{matrix}$



• Curve in \tilde{x} -words: $\tilde{x}(\xi) = \tilde{x}(C(\xi))$

$$(\dot{x}^0(\xi), \dot{x}^1(\xi), \dot{x}^2(\xi), \dot{x}^3(\xi)) = \dot{\tilde{x}}(\xi)$$

$$\underline{X} = \frac{d\tilde{x}}{d\xi} = \text{tangent vector } (\dot{x}^0, \dot{x}^1, \dot{x}^2, \dot{x}^3)$$

$$\langle \underline{X}, \underline{X} \rangle = \dot{x}^i g_{ij} \dot{x}^j = \tilde{x}^T \underset{4 \times 4}{g} \tilde{x} \quad \cdot \quad \equiv \frac{d}{d\xi}$$

$\begin{matrix} 1 \times 4 & & 4 \times 1 \end{matrix}$

$$L_a^b = \int_a^b \|\underline{X}(\xi)\| d\xi$$

$$\|\underline{X}\| = \sqrt{\langle X, X \rangle}$$

$$= \sqrt{\dot{x}^i g_{ij} \dot{x}^j}$$

This reduces to the Euclidean case when (11)

$$g_{ij} = \delta_{ij} = \text{identity.}$$

We write $\langle X, Y \rangle = \sum_i g_{ij} X^i$

"inner product between X & Y "

$$\begin{bmatrix} x^0 & \dots & x^3 \end{bmatrix} \begin{bmatrix} g_{00} & \dots & g_{03} \\ \vdots & \ddots & \vdots \\ g_{10} & \dots & g_{13} \\ \vdots & \ddots & \vdots \\ g_{20} & \dots & g_{23} \\ \vdots & \ddots & \vdots \\ g_{30} & \dots & g_{33} \end{bmatrix} \begin{bmatrix} y^0 \\ \vdots \\ y^3 \end{bmatrix}$$

Q: If g_{ij} is given in x -words, what must g_{ij} be in y -words in order that you compute same length in y words?

Ans

$$g_{\alpha\beta}^y = \frac{\partial x^i}{\partial y^\alpha} g_{ij}^x \frac{\partial x^j}{\partial y^\beta}$$

$$= \underset{4 \times 4}{J^T} \underset{4 \times 4}{g^x} \underset{4 \times 4}{J}$$

A metric on spacetime is a 4x4 symmetric matrix $g_{ij}(x)$ defined at each x in each coordinate system s.t.

$$g_{ij} \Big|_{y(p)} = \frac{\partial x^i}{\partial y^a} g_{ij} \frac{\partial x^j}{\partial y^b} \Big|_{x(p)}$$

Given this, $L_A^B = \int_{\xi_A}^{\xi_B} \|\dot{X}(\xi)\| d\xi$ is the

same number in every coordinate system, any parameterization of the curve

Einstein Equation $G[g] = \frac{8\pi G}{c^4} T(p, u, p)$

The curvature of metric g

energy & the flow of energy

Q: How do you measure the curvature of g ? (1)

Ans Riemann Curvature Tensor

$$R^i_{jkl}$$

Q: What corresponds to straight lines?

Ans Geodesics of g , curves that minimize the length!

Problem: Not every ^{symmetric} $g_{ij}(x)$ can be a gravitational field. It has to be-

- ① Invertible at every x
- ② Lorentzian (Agree with special relativity in locally inertial coords)
- ③ Meet the Einstein Equations $G = kT$

Q: How does g^x_{ij} transform to $g^y_{\alpha\beta}$?