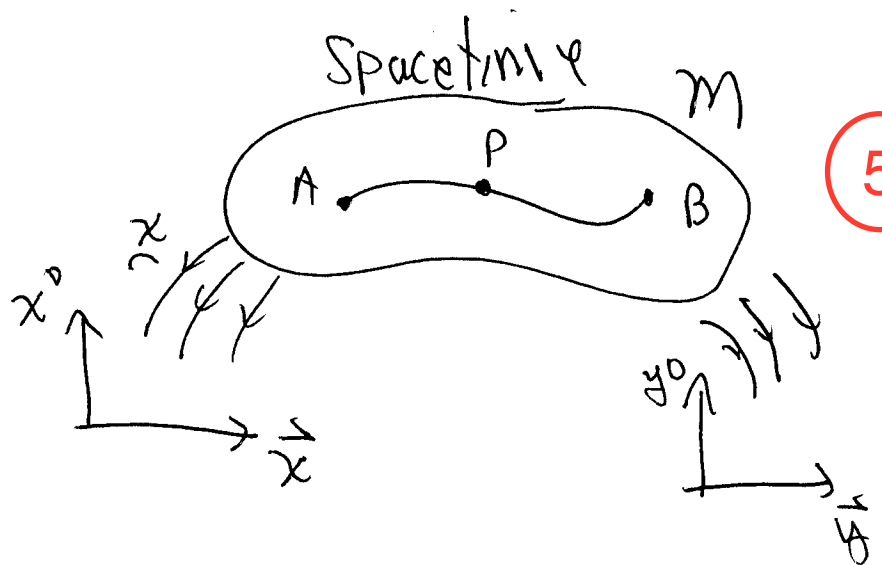


Q Metric:



Newton:  $M_E \vec{a} = -G \frac{M_E M_S}{r^2} \frac{\vec{r}}{r} \Rightarrow$  the sun determines the paths

Einstein: the gravitational force creates the paths as geodesics of spacetime metric

$$\int_{\vec{x}(A)}^{\vec{x}(B)} \|\dot{\vec{x}}(s)\| ds = L_A^B$$

Euclidean:  $\|\dot{\vec{x}}(s)\| = \sqrt{\sum_{i=0}^3 |\dot{x}^i(s)|^2}$   
 $= \sqrt{\dot{x}^i \delta_{ij} \dot{x}^j}$

depends on the coordinates

Einstein/Riemann

$$\|\dot{x}^i(\xi)\| = \sqrt{\dot{x}^i g_{ij} \dot{x}^j}$$

(2)

$g_{ij}(x)$  are the components of the metric in  $x$ -coords

Want: 
$$\int_{\underline{x}(A)}^{\underline{x}(B)} \|\dot{\underline{x}}(\xi)\| d\xi = L_A^B = \int_{\underline{y}(A)}^{\underline{y}(B)} \|\dot{\underline{y}}(\xi)\| d\xi$$

$$\sqrt{\dot{x}^i g_{ij} \dot{x}^j} \qquad \sqrt{\dot{y}^\alpha \bar{g}_{\alpha\beta} \dot{y}^\beta}$$

How should the  $g_{ij}$  transform so you get the same length computed in every coord system?

Ans: 
$$\bar{g}_{\alpha\beta} = \frac{\partial x^i}{\partial y^\alpha} g_{ij} \frac{\partial x^j}{\partial y^\beta}$$

$$\bar{g} = J^T g J$$

4x4      4x4      4x4      4x4

- More generally:  $g_{ij}|_p$  computes an inner product between vectors in  $T_p M$  that generalizes the coord dot product —

Defn:  $\langle \underline{X}_p, \underline{Y}_p \rangle = a^i g_{ij} b^j |_p$

$\underline{X}_p = a^i \frac{\partial}{\partial x^i} |_p$        $\underline{Y}_p = b^j \frac{\partial}{\partial x^j} |_p$

- Defined at each  $p$  ( $g_{ij}$  depends on  $\underline{x}(p)$ )  
 $g_{ij} \equiv g_{ij}(\underline{x})$

~~$\langle \underline{X}, \underline{Y} \rangle$  is bilinear~~

$\langle c_1 \underline{X}_p + c_2 \underline{Y}_p, \underline{Z}_p \rangle$

• We always assume:

symmetric:  $g_{ij} = g_{ji}$

$$\text{so } \langle \underline{x}_p, \underline{y}_p \rangle = a^i g_{ij} b^j = b^i g_{ij} a^j \\ = \langle \underline{y}_p, \underline{x}_p \rangle$$

nondegenerate:  $g_{ij}$  has inverse  $g^{ij}$

$$\text{so } g_{ja} g^{ai} = \delta^{ij}$$

$$g \cdot g^{-1} = \text{Id} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

4x4    4x4    4x4

Homework: Show that if  $g_{ij}$  transforms  
by  $\bar{g}_{\alpha\beta} = \frac{\partial x^i}{\partial y^\alpha} g_{ij} \frac{\partial x^j}{\partial y^\beta}$  then  $g_{ij}$  is  
symmetric & invertible iff  $\bar{g}_{\alpha\beta}$  is  
(Hint: translate into matrices)

Theorem:  $\langle X_p, Y_p \rangle$  is independent at each  $p$  of coordinates iff  $g_{ij}$  transforms as

$$g_{\alpha\beta} = \frac{\partial x^i}{\partial y^\alpha} g_{ij} \frac{\partial x^j}{\partial y^\beta}$$

$$\frac{\partial y^\alpha}{\partial x^i} g_{\alpha\beta} \frac{\partial y^\beta}{\partial x^j} = g_{ij}$$

Proof: Assume  $X_p = a^i \frac{\partial}{\partial x^i} \Big|_p = \bar{a}^\alpha \frac{\partial}{\partial y^\alpha} \Big|_p$

$Y_p = b^j \frac{\partial}{\partial x^j} \Big|_p = \bar{b}^\alpha \frac{\partial}{\partial y^\alpha} \Big|_p$

So  $a^i = \frac{\partial x^i}{\partial y^\alpha} \bar{a}^\alpha$   $b^j = \frac{\partial x^j}{\partial y^\alpha} \bar{b}^\alpha$ . Then

$$\langle X_p, Y_p \rangle_x = a^i g_{ij} b^j = \bar{a}^\alpha g_{\alpha\beta} \bar{b}^\beta = \underbrace{a^i \frac{\partial y^\alpha}{\partial x^i}}_{\Sigma_p} \underbrace{g_{\alpha\beta}}_{g_{ij}} \underbrace{\frac{\partial y^\beta}{\partial x^j} b^j}_{\Sigma_p}$$

$$= \underbrace{a^i \frac{\partial y^\alpha}{\partial x^i} g_{\alpha\beta} \frac{\partial y^\beta}{\partial x^j} b^j}_{g_{ij}}$$

∴ Holds for all pairs of vectors iff

(6)

$$g_{ij} = \frac{\partial y^\alpha}{\partial x^i} \bar{g}_{\alpha\beta} \frac{\partial y^\beta}{\partial x^j}$$

$$(*) \quad \underset{4 \times 4}{g} = \underset{4 \times 4}{J^T} \underset{4 \times 4}{\bar{g}} \underset{4 \times 4}{J}$$

Mult thru  
by  $J^{-1} J^{-T}$

$$\Leftrightarrow \underset{4 \times 4}{J^{-T}} \underset{4 \times 4}{g} \underset{4 \times 4}{J^{-1}} = \underset{4 \times 4}{\bar{g}}$$

$$\frac{\partial x^i}{\partial y^\alpha} g_{ij} \frac{\partial x^j}{\partial y^\beta} = \bar{g}_{\alpha\beta}$$

As claimed  $\square$

Note: Multiply (\*) thru inverses -

$$J^{-1} \bar{g}^{-1} J^{-T} = g^{-1}$$

$$g^{-1} = g^{ij}$$

$$\frac{\partial x^i}{\partial y^\alpha} \bar{g}^{\alpha\beta} \frac{\partial x^j}{\partial y^\beta} = g^{ij}$$

• Conclude = For  $\int_{\underline{x}(A)}^{\underline{x}(B)} \|\dot{\underline{x}}(s)\| ds$  to be ⑦  
independent of coordinates, it suffices  
to take  $g_{ij}(\underline{x})$  to be a symmetric  
non-degenerate  $\binom{0}{2}$  tensor, which  
defines a bilinear form

$$\langle \underline{x}_p, \underline{y}_p \rangle = g_{ij} \dot{x}^i \dot{y}^j = \bar{g}_{\alpha\beta} \bar{a}^\alpha \bar{b}^\beta = \langle \underline{x}_p, \underline{y}_p \rangle_{P/y}$$

If  $g_{ij} = \delta_{ij} \Rightarrow \underline{a} \cdot \underline{b} = x\text{-word dot product}$

$$\text{So } \|\underline{x}_p\| = \sqrt{a^i g_{ij} a^j}$$

↑

If tangent vector

$$\underline{x}_p = \dot{x}^i \frac{\partial}{\partial x^i} \Big|_{P(\xi)}$$

$$= \sqrt{\dot{x}^i g_{ij} \dot{x}^j}$$

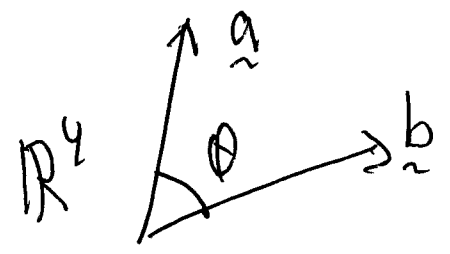
$$\text{If } g_{ij} = \delta_{ij} = \sqrt{\sum_{i=0}^3 (\dot{x}^i)^2} = x\text{-word Euclidean Length}$$

• Just as dot product gives angles and lengths, so also does  $\langle, \rangle$

$$\underline{a} \cdot \underline{b} = \|\underline{a}\| \|\underline{b}\| \cos \theta$$

↑  
dot product  
on  $\mathbb{R}^4$

$$= a^i \delta_{ij} b^j$$



$$\langle \Sigma_p, \Sigma_p \rangle = a^i g_{ij} b^j = \|\underline{a}\| \|\underline{b}\| \cos \theta$$

↑  
" makes sense when translate into a basis that diagonalizes  $g_{ij} \sim \delta_{ij}$  "



In GR we write,

$$ds^2 = g_{ij} dx^i dx^j$$

"arclength change for coord change  $dx^i$  along a curve"

$$I.e.: \int_{\vec{x}(A)}^{\vec{x}(B)} ds = \int_a^b \sqrt{g_{ij} dx^i dx^j}$$

$$dx^i = \dot{x}^i d\zeta = \int_a^b \sqrt{g_{ij} \frac{dx^i}{d\zeta} \frac{dx^j}{d\zeta}} d\zeta = \int_a^b \|\dot{\vec{x}}(\zeta)\| d\zeta \checkmark$$

• Given  $g_{ij}(\underline{x})$  in a coord syst  $\underline{x}$  (10)

Q1: Are there coordinate systems in which General Relativity Reduces (locally) to special relativity?

Ans: Yes:  $g_{ij}(\underline{x}) = \begin{bmatrix} -1 & & 0 \\ & 1 & \\ 0 & & 1 \end{bmatrix} + \|\underline{x} - \underline{x}(P)\|^2$

"Locally Inertial Coordinates"

Q2: What measures the inability to remove the quadratic errors  $\|\underline{x} - \underline{x}(P)\|^2$  from Special Relativity?

Ans: Riemann Curvature Tensor

$R^i_{jkl} \equiv \binom{1}{3}$  tensor.

Q3: What is the Einstein Curvature Tensor  $G$  in  $G = \kappa T$  (11)

Ans:  $G_{ij} = R_{ij} - \frac{1}{2} R g_{ij}$

$$R_{ij} = R_{i0j} + R_{i1j} + R_{i2j} + R_{i3j}$$

↑  
Sum repeated up-down indices 0-3 ✓

Our Task: ~~Discuss~~<sup>(A)</sup> Discuss general  $\binom{m}{n}$ -tensors / How do they transform / how do you define them invariantly /

Raising & Lowering of indices / contractions

(B) Discuss how you ~~get~~<sup>recover</sup> Special Relativity in locally inertial frames