

Special Relativity: (Details) (8)

- Assumption of GR: Gravitational Field is described by a symmetric non-degenerate (2) -tensor $g_{ij} dx^i dx^j$ of signature $(-1, 1, 1, 1) \Rightarrow$ by locally inertial frames
- Thm about each point P & coord system \tilde{x} defined in a nbhd of P , \exists coord system \tilde{y} in which $(\tilde{y} \equiv \text{orthonormal @ } P)$

$$g_{\alpha\beta}(\tilde{y}) = \eta_{\alpha\beta} + \underbrace{O(|\tilde{y} - \tilde{y}(P)|^2)}$$

$$\eta_{\alpha\beta} = \begin{bmatrix} -1 & & \\ & 1 & \\ & & 1 & \\ & & & 1 \end{bmatrix}$$

Contains info about curvature of spacetime.

Special Relativity is case when \exists coord system in which $g_{\alpha\beta} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$ everywhere

• Gravitational metric:

$$ds^2 = g_{ij} dx^i dx^j = g_{ij} dx^i \otimes dx^j$$

Length of curve: $L_A^B = \int_{\xi=a}^{\xi=b} ds = \int_{\xi=a}^{\xi=b} \sqrt{g_{ij} \dot{x}^i \dot{x}^j} d\xi$

$$= \int_{\xi=a}^{\xi=b} \|\dot{\mathbf{X}}(\xi)\| d\xi$$

↑
indep of coords

$$\|\dot{\mathbf{X}}(\xi)\| = \sqrt{|g_{ij} \dot{x}^i \dot{x}^j|} = \sqrt{|g_{\alpha\beta} \dot{y}^\alpha \dot{y}^\beta|} = \sqrt{\langle \dot{\mathbf{X}}, \dot{\mathbf{X}} \rangle}$$

Inner product:

$$\langle \mathbf{\Sigma}_p, \mathbf{\Upsilon}_p \rangle = g_{ij} a^i b^j$$

$$\mathbf{\Sigma}_p = a^i \frac{\partial}{\partial x^i} \Big|_p \quad \mathbf{\Upsilon}_p = b^\alpha \frac{\partial}{\partial y^\alpha} \Big|_p$$

Done

• Since $\text{sgn}(g) = (-1, 1, 1, 1)$, inner product can be neg or positive -

$$\langle \Sigma_p, \Sigma_p \rangle < 0 \Leftrightarrow \Sigma_p \text{ timelike}$$

$$\langle \Sigma_p, \Sigma_p \rangle = 0 \Leftrightarrow \Sigma_p \text{ lightlike}$$

$$\langle \Sigma_p, \Sigma_p \rangle > 0 \Leftrightarrow \Sigma_p \text{ spacelike}$$

Note that whether Σ_p time/light/spacelike can be determine in the ON frames

$$\text{I.e. } \Sigma_p = a^i \frac{\partial}{\partial x^i} \Big|_p, \quad g_{\alpha\beta} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\langle \Sigma_p, \Sigma_p \rangle = a^i g_{ij} a^j = a^i \frac{\partial y^\alpha}{\partial x^i} g_{\alpha\beta} \frac{\partial y^\beta}{\partial x^j} b^j$$

$$= \underbrace{\left(a^i \frac{\partial y^\alpha}{\partial x^i} \right)}_{y\text{-comps of } \Sigma_p} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}_{\alpha\beta} \underbrace{\left(\frac{\partial y^\beta}{\partial x^j} b^j \right)}$$

$$\frac{\partial}{\partial y_0} + \sum_{k=1}^3 a^k \frac{\partial}{\partial x^k} = 0 \quad \text{iff} \quad a^k \cdot a^k = 1 = \vec{a} \cdot \vec{a} \quad (4)$$

$$(1, a^1, a^2, a^3) \begin{bmatrix} -1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix} \begin{pmatrix} 1 \\ a^1 \\ a^2 \\ a^3 \end{pmatrix} = -1 + \vec{a} \cdot \vec{a} = 0$$

iff $\vec{a} \cdot \vec{a} = 1$

Lightlike vectors lie on cone

$$-(a^0)^2 + \sum_{k=1}^3 (a^k)^2 = 0$$

~~Conclude: The ON frames determine whether $\vec{a} \parallel \vec{p}$~~

Conclude: The on. frames Σ determine whether Σ_p timelike/spacelike/timelike

$$\frac{\partial}{\partial y_0} \text{ timelike } \left\langle \frac{\partial}{\partial y_0}, \frac{\partial}{\partial y_0} \right\rangle = (1, 0, 0, 0) \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = -1$$

$$\frac{\partial}{\partial y_i} \text{ spacelike } \text{eg. } \left\langle \frac{\partial}{\partial y^1}, \frac{\partial}{\partial y^1} \right\rangle = (0, 1, 0, 0) \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} = +1$$

Principle of GR: GR reduces to special relativity in ON frames (to within errors $\sim O(|y - y(p)|^2)$)

(5)
• Special Relativity: There exists a global coord system (call it \underline{x}) in which

$$g_{ij}(\underline{x}) = \eta_{ij} = \begin{bmatrix} -1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}$$

• We say $x^0 = ct$, $c = \text{speed of light}$, t in seconds, x^i in meters $i=1,2,3$

so $[x^i] = \text{meters } i=0,1,2,3$

• The world line of a particle is its trajectory $\underline{x}(s)$ in \underline{x} -coordinates

Physical Assumptions of Special Relativity ⁽⁶⁾

(A1) The world lines of particles always have timelike tangent vectors \equiv

"physical object move at $<$ speed of light"

(A2) The aging time = proper time change for observers traversing a world line is the |length of curve| (same in GR as spec. Rel)

$$ds^2 = g_{ij} dx^i dx^j \quad (\text{length})$$

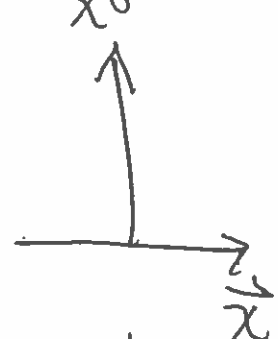
$$\boxed{s = c\tau}$$

$$c^2 d\tau^2 = g_{ij} dx^i dx^j$$

$$\Delta\tau = \frac{1}{c^2} \int_{s=a}^{s=b} \sqrt{g_{ij} \dot{x}^i \dot{x}^j} ds = \frac{1}{c^2} \int_{s=a}^{s=b} \sqrt{-\frac{dx}{ds}} ds$$

proper time τ
in seconds

neg for
timelike vectors
 $\dot{x}^i \frac{\partial}{\partial x^i}$

Note: $g_{ij} = \eta_{ij} = \begin{bmatrix} -1 & & \\ & 1 & \\ & & 1 & \\ & & & 0 \end{bmatrix}$  (7)

Observer fixed in \underline{x} -coords moves along curve $x^0 = \xi$, $x^i = 0 \Rightarrow$ tangent

vector $\frac{\partial}{\partial x^0} \Rightarrow$

$$\Delta s = \int_0^\xi \sqrt{-\eta_{ij} \dot{x}^i \dot{x}^j} d\xi = \int_0^\xi \sqrt{-\eta_{00}} d\xi = \xi$$
$$= x^0$$

Conclude: Observers fixed wrt (x^1, x^2, x^3) in an ON frame \underline{x} age according to their time coordinate x^0 .

"proper time = coord time in ON frame fixed with observer"

(Coord time \neq proper time in moving frame)

(A3) For spacelike curves at $x^0 = 0$,
The spatial length of curve is given
by metric:

$$x^0 = 0, \quad x^i = x^i(\xi) \quad i = 1, 2, 3$$

$$\Delta S = \int_{\xi_1}^{\xi_2} \sqrt{-\eta_{ij} \dot{x}^i \dot{x}^j} d\xi = \int_{\xi_1}^{\xi_2} \sqrt{(x^1(\xi))^2 + (x^2(\xi))^2 + (x^3(\xi))^2} d\xi$$

$$= \int_{\xi_1}^{\xi_2} \sqrt{\vec{x}(\xi) \cdot \vec{x}(\xi)} d\xi = \text{Euclidean length of curve}$$

(A4) Free fall paths are straight lines ⁽⁹⁾

in Minkowski space $g_{ij} = \eta_{ij}$,
and non-rotating vectors along
free fall paths are "parallel
transported by the coordinates"

$$\text{I.e. } a^i(\xi) \frac{\partial}{\partial x^i} \Big|_{c(\xi)} \parallel \text{ along } c(\xi)$$

$$\text{iff } a^i(\xi) = \text{const.}$$

X spacelike: $ds(x)$ is the length in meters of a rod as measured by observer moving in a frame in which P_0 and P_1 occur at same time. E.g., in \underline{x} -frame, $x^0 = 0 \Rightarrow ds(x) = \sqrt{(x^1)^2 + (x^2)^2 + (x^3)^2}$ is pos def metric giving Euclidean lengths.

• Property of Flat Space: ① You can identify vectors in $T_p M$ with $T_q M$ by:

$$g_{ij} = \eta_{ij} \text{ in coords } \underline{x}^i$$

$$\Leftrightarrow \underline{X}_p = a^i \frac{\partial}{\partial x^i} \Big|_p \leftrightarrow \underline{X}_q = a^i \frac{\partial}{\partial x^i} \Big|_q$$

"vectors with same components at different pts are said to be // translations"

② You can identify $T_{\underline{x}=0} M$ with M by:

$$\underline{X} = a^i \frac{\partial}{\partial x^i} \Big|_{\underline{x}=0} \leftrightarrow \underline{x}^i = a^i \equiv \underline{x} \text{ coords of a pt in } M$$

Define: $\underline{X} \in T_p M$, $\mathbb{I}(\underline{X}) = q \in M : \underline{x}^i(q) - \underline{x}^i(p) = \underline{X}^i$

Example: 1-d $g_{ij} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$

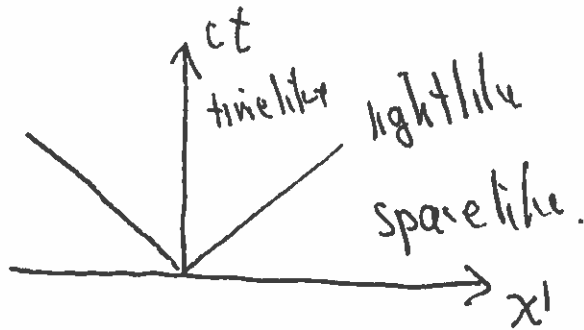
check: $\left\{ \frac{\partial}{\partial x^0}, \frac{\partial}{\partial x^1} \right\}$ form an o-n basis

$$\left\langle \frac{\partial}{\partial x^0}, \frac{\partial}{\partial x^0} \right\rangle = g_{ij} e_0^i e_0^j = -1$$

$$\left\langle \frac{\partial}{\partial x^1}, \frac{\partial}{\partial x^1} \right\rangle = +1$$

$$\left\langle \frac{\partial}{\partial x^0}, \frac{\partial}{\partial x^1} \right\rangle = 0$$

check: $\frac{\partial}{\partial x^0} \pm \frac{\partial}{\partial x^1}$ lightlike $[1, \pm 1] \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ \pm 1 \end{bmatrix} = 0$



Q: what are the other o-n frames, and how are they related to x -coordinates?

Ans: Let $\underline{X} = x^0 \frac{\partial}{\partial x^0} + x^1 \frac{\partial}{\partial x^1}$

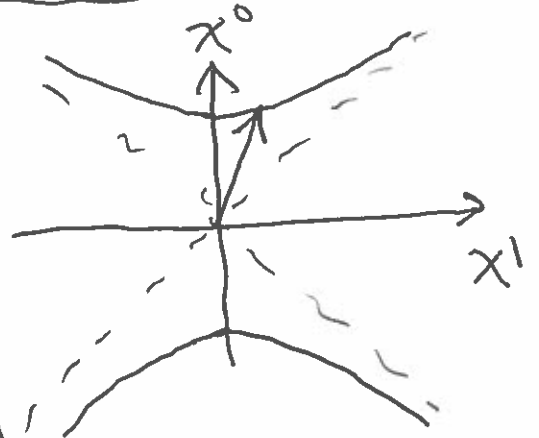
identify comp's of vectors with points in the coord system

$$\langle \underline{X}, \underline{X} \rangle = -1 \Leftrightarrow (x^0, x^1) \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x^0 \\ x^1 \end{pmatrix}$$

$$\Leftrightarrow -(x^0)^2 + (x^1)^2 = -1$$

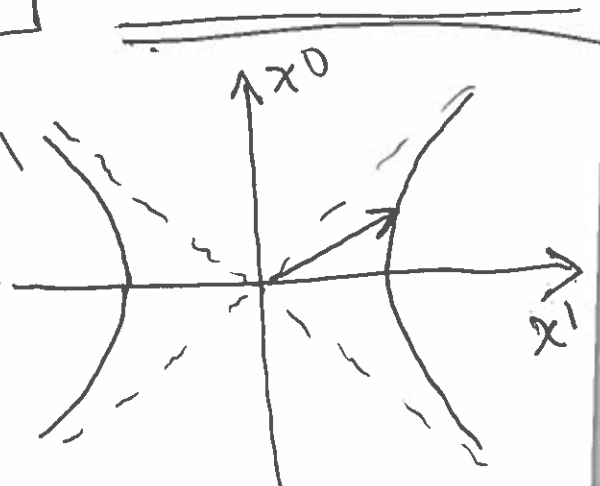
$$\Leftrightarrow \boxed{(x^0)^2 - (x^1)^2 = 1}$$

Points toward pos time \Rightarrow
on the upper hyperbola



$$\langle \underline{X}, \underline{X} \rangle = 1 \Leftrightarrow \boxed{(x^1)^2 - (x^0)^2 = 1}$$

Only unit spacelike vectors on
Right hand hyperbola are pos
oriented wrt pos timelike vectors



(117)

$\{\bar{\Sigma}_0, \bar{\Sigma}_1\}$ form an ON basis iff

$$\langle \bar{\Sigma}_0, \bar{\Sigma}_0 \rangle = -1, \quad \langle \bar{\Sigma}_1, \bar{\Sigma}_1 \rangle = 1, \quad \langle \bar{\Sigma}_0, \bar{\Sigma}_1 \rangle = 0$$

timelike unit spacelike unit

$$\bar{\Sigma}_0 = a^0 \frac{\partial}{\partial x^0} + a^1 \frac{\partial}{\partial x^1} \quad \bar{\Sigma}_1 = b^0 \frac{\partial}{\partial x^0} + b^1 \frac{\partial}{\partial x^1}$$

$$\langle \bar{\Sigma}_0, \bar{\Sigma}_1 \rangle = 0 \Leftrightarrow -a^0 b^0 + a^1 b^1 = 0$$

$$(+a^0, a^1) \cdot (-b^0, b^1) = 0$$

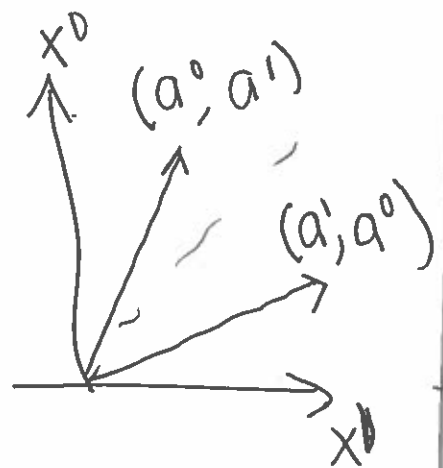
↑
dot prod of \mathbb{R}^2

$$\Leftrightarrow (-b^0, b^1) \parallel (-a^1, a^0)$$

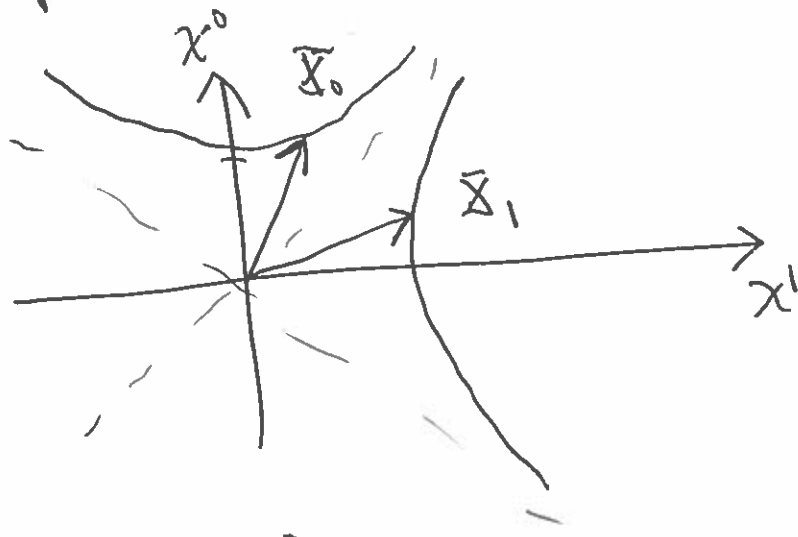
$$\Leftrightarrow (b^0, b^1) \parallel (a^1, a^0)$$

Conclude: $\langle \bar{\Sigma}_0, \bar{\Sigma}_1 \rangle = 0$ iff

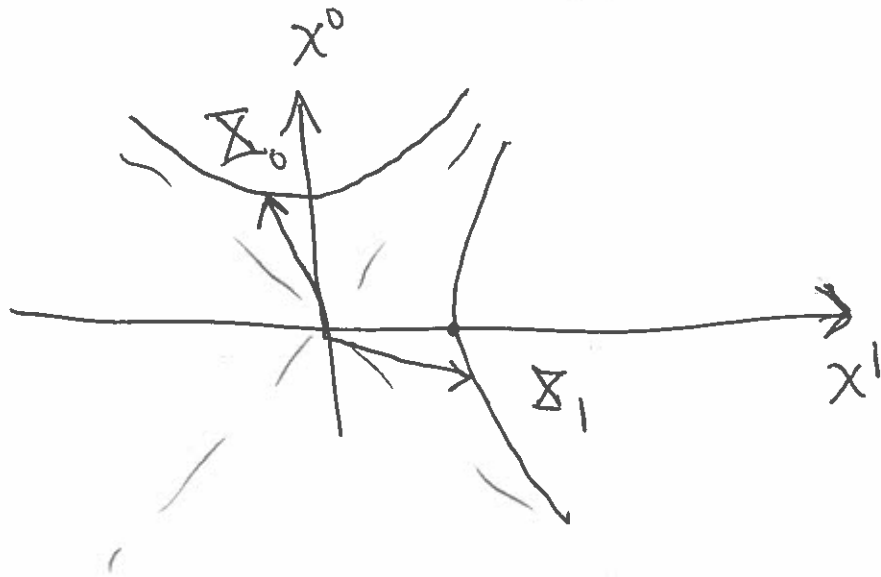
$\bar{\Sigma}_1$ is on the reflection of $\bar{\Sigma}_0$ in 45° line




Conclude: $\langle \bar{x}_0, \bar{x}_1 \rangle$ is pos oriented on frame ⁽¹¹⁰⁾
 with \bar{x}_0 pointing toward pos time iff



or



Note: You cannot get from pos time pos oriented on frame by a ~~smooth~~ continuous change in  on. frame $\{\bar{x}_0, \bar{x}_1\}$.

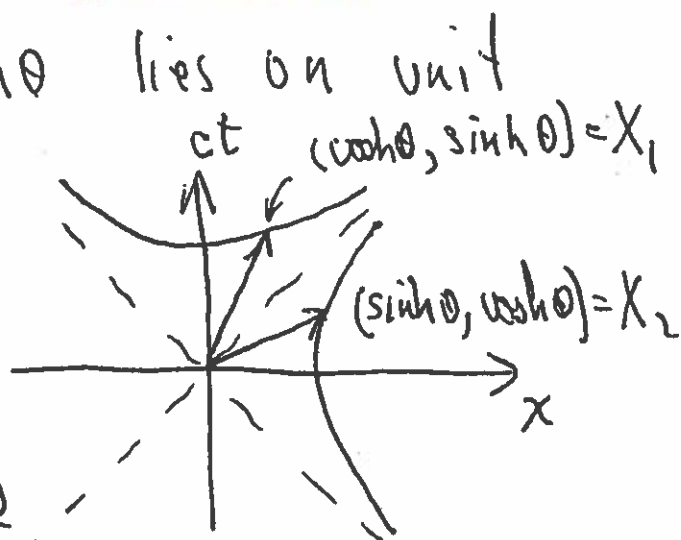
let $x' = x$, $x = ct$

Note: $\cosh^2 \theta - \sinh^2 \theta = 1$

$\cosh \theta = \frac{e^\theta + e^{-\theta}}{2}$
 $\sinh \theta = \frac{e^\theta - e^{-\theta}}{2}$

$\Rightarrow ct = \cosh \theta$, $x = \sinh \theta$ lies on unit hyperbola. Our notation

(a, b) $a = x^0$ -coord
 $b = x^1$ -coord



$\Rightarrow X_0 = \cosh \theta \frac{\partial}{\partial x^0} + \sinh \theta \frac{\partial}{\partial x^1}$

$X_1 = \sinh \theta \frac{\partial}{\partial x^0} + \cosh \theta \frac{\partial}{\partial x^1}$

gives all pos oriented, time oriented, o.n. frames, $-\infty < \theta < \infty$.

Note: ① $\forall X_0$ with $|X_0| = 1$, you can complete it to an o.n. frame. If further X_0 is pos-time directed, then you can complete it uniquely to frame (X_0, X_1) with X_1 pos. space directed.

② All vectors can be completed to o.n. frame except lightlike vectors, which are \perp to themselves.

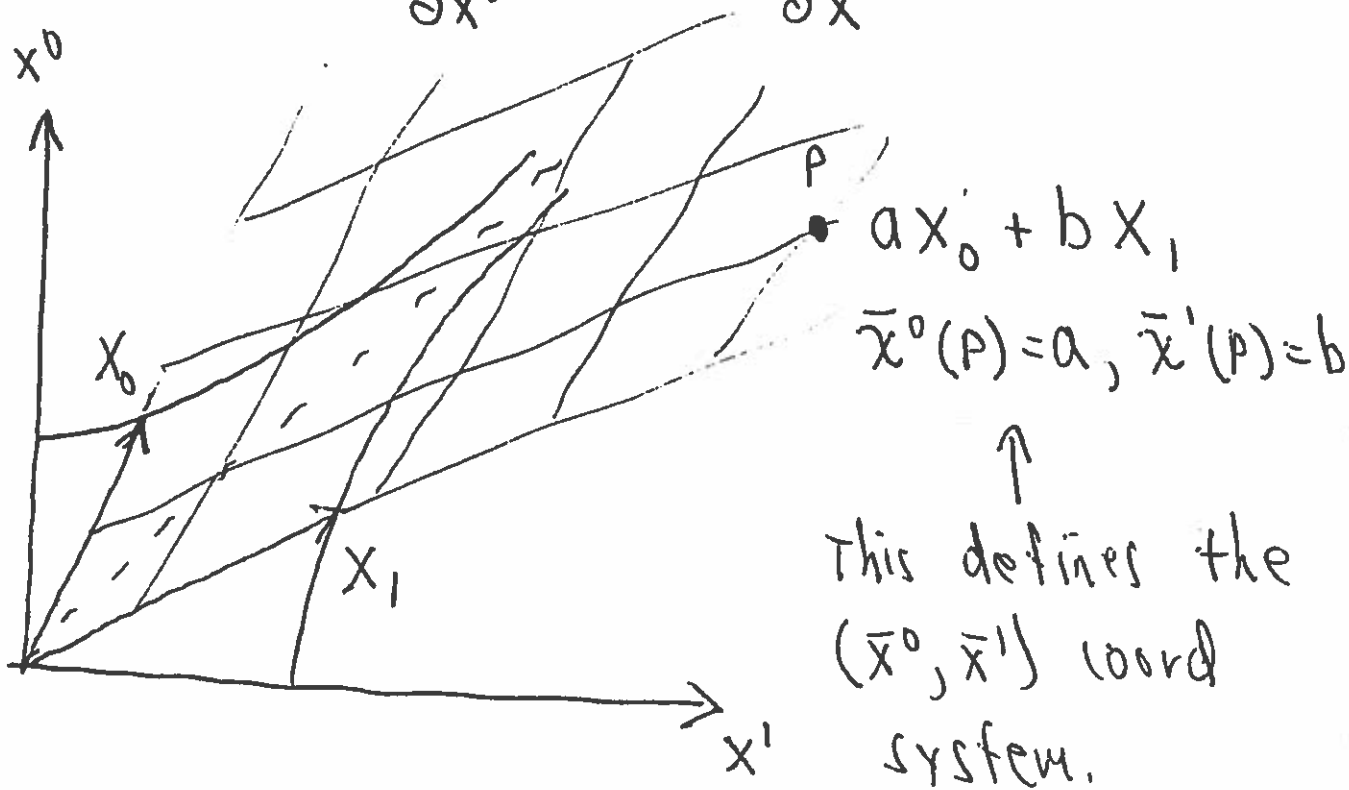
- Lorentz Transformations: Given $g_{ij} = \eta_{ij}$ in $\underline{x} \equiv (x^0, x^1)$ coordinates. Construct another O-N frame for each

$$X_0 = \cosh\theta \frac{\partial}{\partial x^0} + \sinh\theta \frac{\partial}{\partial x^1}$$

$$X_1 = \sinh\theta \frac{\partial}{\partial x^0} + \cosh\theta \frac{\partial}{\partial x^1}$$

I.e., translate these vectors to each point of spacetime ("ll-translation in a flat spacetime") and choose $\{X_0, X_1\}$ to be the coord. basis vectors for a new coord system (\bar{x}^0, \bar{x}^1) on spacetime as follows: We need

$$X_0 = \frac{\partial}{\partial \bar{x}^0}, \quad X_1 = \frac{\partial}{\partial \bar{x}^1}$$



clearly, $\frac{\partial}{\partial \bar{x}^0} = X_0$, $\frac{\partial}{\partial \bar{x}^1} = X_1$, FIP, and $\textcircled{15} + \textcircled{16}$

thus $\bar{g}_{ij} = \eta_{ij}$ because $\{X_0, X_1\}$ is an o-n basis at each point of spacetime.

Q: How is the (x^0, x^1) coord. system related to the (\bar{x}^0, \bar{x}^1) coord system?

Ans: $x^0 \frac{\partial}{\partial x^0} + x^1 \frac{\partial}{\partial x^1} = \bar{x}^0 \frac{\partial}{\partial \bar{x}^0} + \bar{x}^1 \frac{\partial}{\partial \bar{x}^1}$

\Leftrightarrow "coord's name same point p"

But: $\frac{\partial}{\partial \bar{x}^0} = \cosh \theta \frac{\partial}{\partial x^0} + \sinh \theta \frac{\partial}{\partial x^1}$

$$\frac{\partial}{\partial \bar{x}^1} = \sinh \theta \frac{\partial}{\partial x^0} + \cosh \theta \frac{\partial}{\partial x^1}$$

$$\Rightarrow x^0 \frac{\partial}{\partial x^0} + x^1 \frac{\partial}{\partial x^1} = (\bar{x}^0 \cosh \theta + \bar{x}^1 \sinh \theta) \frac{\partial}{\partial x^0} + (\bar{x}^0 \sinh \theta + \bar{x}^1 \cosh \theta) \frac{\partial}{\partial x^1}$$


$$\Leftrightarrow \begin{bmatrix} x^0 \\ x^1 \end{bmatrix} = \begin{bmatrix} \cosh \theta & \sinh \theta \\ \sinh \theta & \cosh \theta \end{bmatrix} \begin{bmatrix} \bar{x}^0 \\ \bar{x}^1 \end{bmatrix}$$

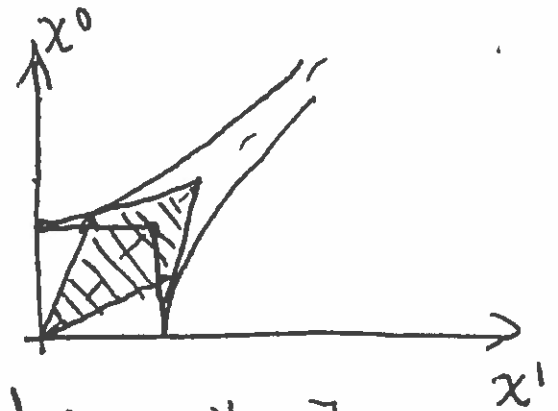
Theorem: The positively oriented, time oriented, homogeneous Lorentz transformations are given by $\underline{x} = L(\theta) \underline{\bar{x}}$, where $L(\theta)$ is given by

$$\begin{bmatrix} x^0 \\ x^1 \end{bmatrix} = L(\theta) \begin{bmatrix} \bar{x}^0 \\ \bar{x}^1 \end{bmatrix} = \begin{bmatrix} \cosh \theta & \sinh \theta \\ \sinh \theta & \cosh \theta \end{bmatrix} \begin{bmatrix} \bar{x}^0 \\ \bar{x}^1 \end{bmatrix}$$

for $-\infty < \theta < \infty$.

Note ①: $\det L(\theta) = \cosh^2 \theta - \sinh^2 \theta = 1 \Rightarrow$
Lorentz transformations preserve the coordinate volume:

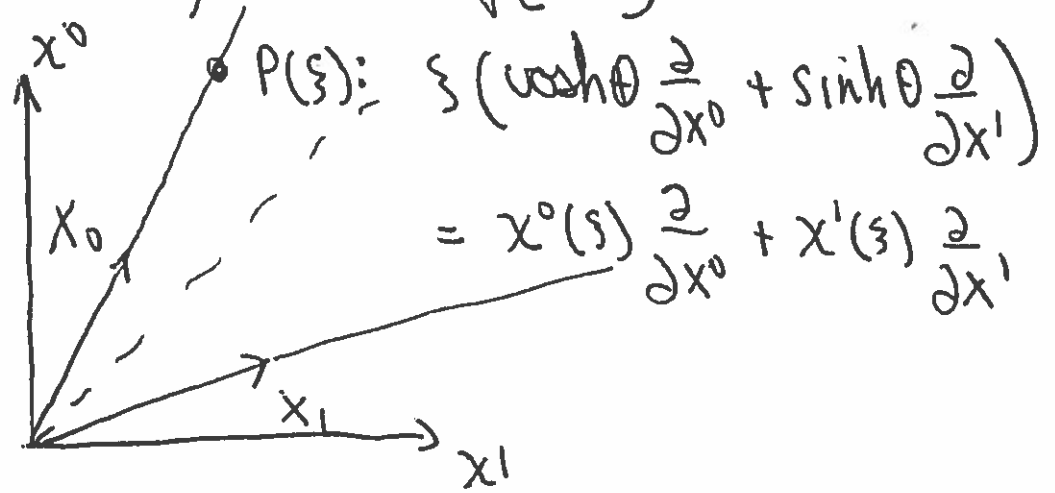
i.e., Vol of  = 1.



Note ②: $L(\theta)^{-1} = L(-\theta) = \begin{bmatrix} \cosh \theta & -\sinh \theta \\ -\sinh \theta & \cosh \theta \end{bmatrix}$

Note ③: Lightlike vectors move with speed $\frac{dx}{dt} = c$ in every frame \mathcal{D} . Speed of light constant in every frame.

Note (A) we can rewrite in terms of the velocity of the \bar{x} -frame as observed in the x -frame by writing $\begin{Bmatrix} \cosh\theta \\ \sinh\theta \end{Bmatrix}$ as a fn of v :



Conclude: $P(s)$ parameterizes the \bar{x}^0 -axis

$$\Leftrightarrow \frac{dx^1}{dx^0} = \frac{dx^1/ds}{dx^0/ds} = \frac{\sinh\theta}{\cosh\theta} \quad \begin{cases} x^0(s) = s \cosh\theta \\ x^1(s) = s \sinh\theta \end{cases}$$

$$\therefore \frac{dx^1}{dx^0} = \frac{1}{c} \frac{dx^1}{dt} = \frac{1}{c} v = \frac{\sinh\theta}{\cosh\theta} = \tanh\theta$$

$$1 - \tanh^2\theta = \operatorname{sech}^2\theta = \frac{1}{\cosh^2\theta} \Rightarrow \cosh^2\theta = \frac{1}{1 - (v/c)^2}$$

$$-1 + \tanh^2\theta = \operatorname{cosh}^2\theta = \frac{1}{\sinh^2\theta} \Rightarrow \sinh^2\theta = \frac{(v/c)^2}{1 - (v/c)^2}$$

⇒ Lorentz Transformation

(19)

$$\begin{bmatrix} x^0 \\ x^1 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{1-(v/c)^2}} & \frac{v/c}{\sqrt{1-(v/c)^2}} \\ \frac{v/c}{\sqrt{1-(v/c)^2}} & \frac{1}{\sqrt{1-(v/c)^2}} \end{bmatrix} \begin{bmatrix} \bar{x}^0 \\ \bar{x}^1 \end{bmatrix}$$

gives L-trans, where the bar frame moves with vel. v rel to unbarred frame.

Here, $\sqrt{1-(\frac{v}{c})^2} = 1 - \frac{1}{2}(\frac{v}{c})^2 + O(\frac{v}{c})^4$

$$\frac{1}{\sqrt{1-(\frac{v}{c})^2}} = \frac{1}{1 - \frac{1}{2}(\frac{v}{c})^2} = 1 + \frac{1}{2}(\frac{v}{c})^2 + O(\frac{v}{c})^4$$

$$\Rightarrow \frac{1}{\sqrt{1-(\frac{v}{c})^2}} = 1 + \frac{1}{2}(\frac{v}{c})^2 + O(\frac{v}{c})^4$$

$$\Rightarrow L(\theta) =$$

⇒ neglecting $O(\frac{v}{c})^2$

$$x^0 = \bar{x}^0 + \frac{v}{c} \bar{x}^1 \Leftrightarrow ct = c\bar{t} + v \bar{x}^1 \Leftrightarrow \begin{cases} t = \bar{t} + O(\frac{1}{c^2}) & \begin{matrix} v=0 \\ \bar{x}^1=0 \end{matrix} \end{cases}$$

$$x^1 = \frac{v}{c} \bar{x}^0 + \bar{x}^1 \Leftrightarrow x^1 = v \bar{t} + \bar{x}^1 \Leftrightarrow \begin{cases} x^1 = v \bar{t} + \bar{x}^1 \end{cases}$$

≈ Galilean Trans

- Time Dilation: An observer fixed in the unbarred frame (say at origin) moves along a curve $x^1 = 0$, $x^0 = \xi$. His "aging time" betw t_1 and t_2 is given by

$$c\Delta\tau = \int_{ct_1}^{ct_2} \sqrt{-\eta_{ij} \dot{x}^i \dot{x}^j} d\xi = \int_{ct_1}^{ct_2} d\xi = c\Delta t = \Delta x^0$$

Conclude: Proper time & coordinate time agree for an observer fixed in L-frame:

By symmetry, an observer fixed on \bar{x}^0 -coord axis ages according to the change in his \bar{t} -coordinate.

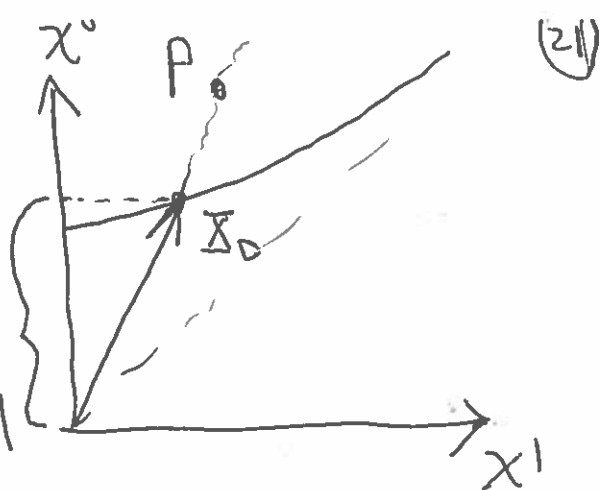
Time Dilation :

But : $\bar{t} = 1$ when

$$t = \cosh \theta$$

when

$$\bar{t} = 1$$



$$\frac{t(P)}{\bar{t}(P)} = \cosh \theta = \frac{1}{\sqrt{1 - \left(\frac{v}{c}\right)^2}} > 1$$

"Moving clocks appear to run slower" "

HW Twin Paradox: Any observer that moves and returns will age less than a fixed observer. Explain lack of symmetry.

HW Show $L(\theta)L(\bar{\theta}) = L(\theta + \bar{\theta})$ and use it to derive the relativistic addition of velocity formula
$$\bar{v} = \frac{v + \bar{v}}{1 + \frac{v\bar{v}}{c^2}}$$

where v is vel of \bar{x} wrt x , and \bar{v} vel of \bar{x} wrt \bar{x} .

Lorentz Contraction.

Consider a moving rod fixed in \bar{x} -coords:

α = length of unit rod as measured in x -coords

$$\alpha \frac{\partial}{\partial x} + \beta \bar{\Sigma}_0 = \bar{\Sigma}_1$$

Take inner product of both sides wrt $\bar{\Sigma}_1$ & use

$$\langle \bar{\Sigma}_0, \bar{\Sigma}_1 \rangle = 0, \quad \langle \bar{\Sigma}_1, \bar{\Sigma} \rangle = 1$$

$$\alpha \langle \frac{\partial}{\partial x}, \bar{\Sigma}_1 \rangle = 1$$

$\underbrace{\hspace{10em}}_{x\text{-comp of } \bar{\Sigma}_1} = \cosh \theta$

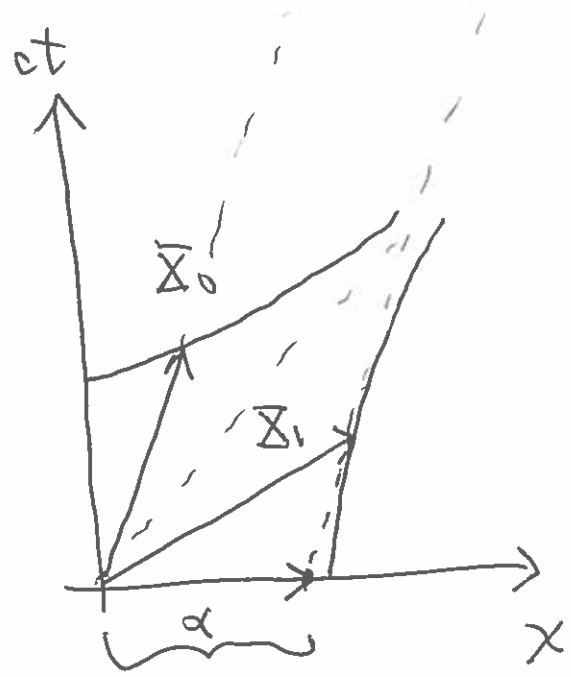
$$\alpha = \frac{1}{\cosh \theta}$$

$$\therefore \frac{L_x}{L_{\bar{x}}} = \alpha = \frac{1}{\cosh \theta}$$

$$L_x = \frac{1}{\cosh \theta} L_{\bar{x}}$$

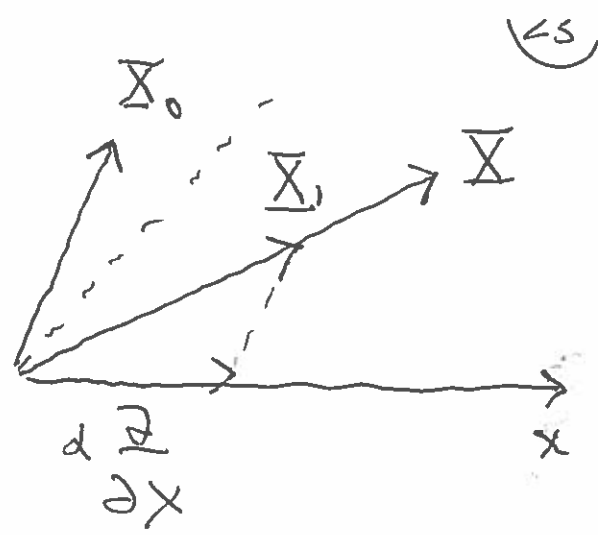
$$L_x = \sqrt{1 - \left(\frac{v}{c}\right)^2} L_{\bar{x}}$$

\Leftrightarrow "moving rods appear contracted"



"Length of rod" in x -coords when $\bar{x}=1$ in \bar{x} -coordinates

Looking at this more carefully, we can say that the orthogonal projection of $\alpha \frac{\partial}{\partial x}$ onto Σ is Σ_1 .



$$P_{\text{roj } \Sigma} \alpha \frac{\partial}{\partial x} = \Sigma_1$$

More generally, let Σ be any non-light like vector $\langle \Sigma, \Sigma \rangle \neq 0$, and let $\hat{\Sigma}$ be orthogonal to Σ , so $\langle \hat{\Sigma}, \Sigma \rangle = 0$. ($\hat{\Sigma} \neq c\Sigma$ exists iff $\langle \Sigma, \Sigma \rangle \neq 0 \Rightarrow \{\hat{\Sigma}, \Sigma\}$ is a basis)

Given any other vector Υ , we know $\exists \alpha, \beta$ st

$$\Upsilon = \alpha \Sigma + \beta \hat{\Sigma}$$

Take inner product with $\hat{\Sigma} \Rightarrow$

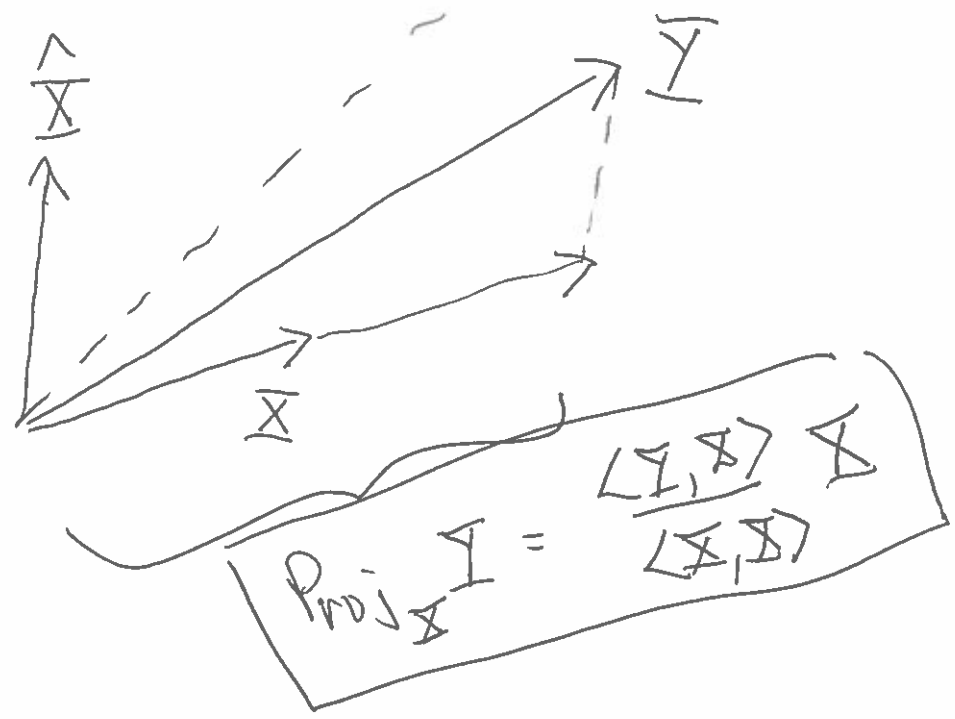
$$\langle \Upsilon, \hat{\Sigma} \rangle = \alpha \langle \Sigma, \hat{\Sigma} \rangle + \beta \langle \hat{\Sigma}, \hat{\Sigma} \rangle$$

0 ←

$$\therefore \alpha = \frac{\langle Y, X \rangle}{\langle X, X \rangle}$$

$$\Rightarrow \text{Proj}_X Y = \frac{\langle Y, X \rangle}{\langle X, X \rangle} X$$

± sign keep track of relativity

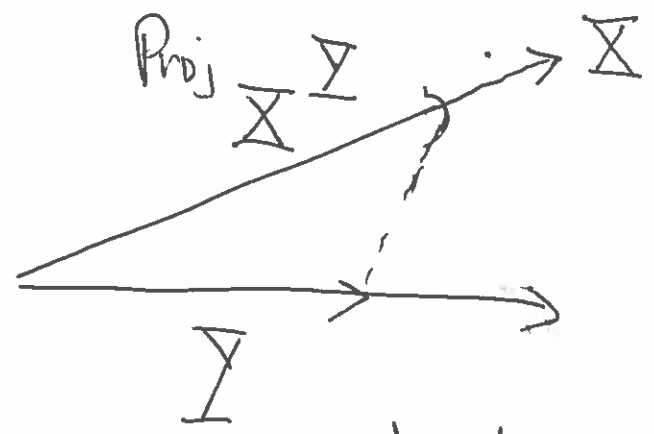


• We can use the projection to construct an ON basis out of any 4 non-lightlike vectors -

i.e. given $\{\underline{X}, \underline{Y}\}$,

$\{(\underline{Y} - \text{Proj}_{\underline{X}} \underline{Y}), \underline{X}\}$ are

orthogonal, so scale to unit length to get ON basis. Extend to 4-D as in Euclidean Case. (FIP)



2 Special Relativity ^{in (3+1)} Assume $g_{ij} = \eta_{ij} = \text{diag}(-1, 1, 1, 1)$ in \underline{x} -coords $\Leftrightarrow \underline{x}$ a Lorentz frame. (1)

Defn: A Lorentz transformation is a map between two coord. systems in which $g = \eta$.

Condition: $\eta_{\alpha\beta} = \eta_{ij} \frac{\partial x^i}{\partial y^\alpha} \frac{\partial x^j}{\partial y^\beta}$

\Leftrightarrow Matrix notation: $A = \frac{\partial x^i}{\partial y^\alpha}$
 \leftarrow row \leftarrow col

$$\eta = A^t \eta A \quad (L)$$

Notation: $x \equiv (x^0, \dots, x^3)$ $\underline{x} \equiv (x^1, x^2, x^3) \in \mathbb{R}^3$

□ Main Steps -

- Thm 1: If (L) holds at every point, then $x \circ y^{-1}$ is a linear transformation

$$(x \circ y^{-1})(y) = A y + a \quad (*)$$

$\begin{matrix} 4 \times 4 & 4 \times 1 \end{matrix}$

where $\det A = 1$, A a constant matrix

- ~~Thm 2~~ All transformations (*) forms the inhomogeneous Lorentz group or Poincaré group of transformations of spacetime. If $a=0$, its the homogeneous Lorentz group. If $\det A > 0$ & pos time preserving, then the proper (homogeneous) Lorentz group

• Defn: $A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & & & \\ 0 & & R & \\ 0 & & & \end{bmatrix}$ where

R is a 3×3 rotation, then $x_0 y^{-1}$ is called a rotation

~~Thm~~ If A changes velocity by \vec{v} , then A is called a boost

• Thm: If A, \bar{A} have same velocity, then $A = \bar{A} R$ $v^i = c \frac{A_0^i}{A_0^0}$

• Thm: if you know one boost $A_{\vec{v}}$, then all A 's are given by

$$A = A_{\vec{v}} R \quad (\vec{v} \equiv \underline{v})$$

(Characterizes all the A 's)

Thm. - A canonical boost -

$$A = \begin{bmatrix} \gamma & -\gamma \left(\frac{\underline{v}}{c} \right)^T \\ -\gamma \frac{\underline{v}}{c} & I + (\gamma - 1) \frac{\underline{v}^T \underline{v}}{|\underline{v}|^2} \end{bmatrix}$$

$$V^i = c \frac{A_0^i}{A_0^0}$$

$$\gamma = \frac{1}{\sqrt{1 - \frac{|\underline{v}|^2}{c^2}}}$$