

## § 13.4 Theory of Curves

①

We set out to describe the acceleration vector  $\vec{a} = \frac{d}{dt} \vec{v}(t)$ . We have:

$$\vec{a} = \frac{d}{dt} (\|\vec{v}\| \vec{T}) = \left( \frac{d}{dt} \|\vec{v}\| \right) \vec{T} + \|\vec{v}\| \left( \frac{d\vec{T}}{dt} \right)$$

$\frac{d^2 s}{dt^2}$                        $\frac{ds}{dt}$                        $\perp \vec{v}$

$$\left[ \text{Recall: } \|\vec{T}(t)\| = 1 \Rightarrow 1 = \vec{T}(t) \cdot \vec{T}(t) = \|\vec{T}(t)\|^2 \right. \\ \left. \Rightarrow 0 = \vec{T}' \cdot \vec{T} + \vec{T} \cdot \vec{T}' = 2\vec{T}' \cdot \vec{T} \right]$$

Theorem: If  $\frac{d\vec{T}}{dt} \neq 0$ , then  $\frac{d\vec{T}}{dt} \perp \vec{T}$  so

$$\frac{d\vec{T}}{dt} = \left\| \frac{d\vec{T}}{dt} \right\| \vec{N}$$

where

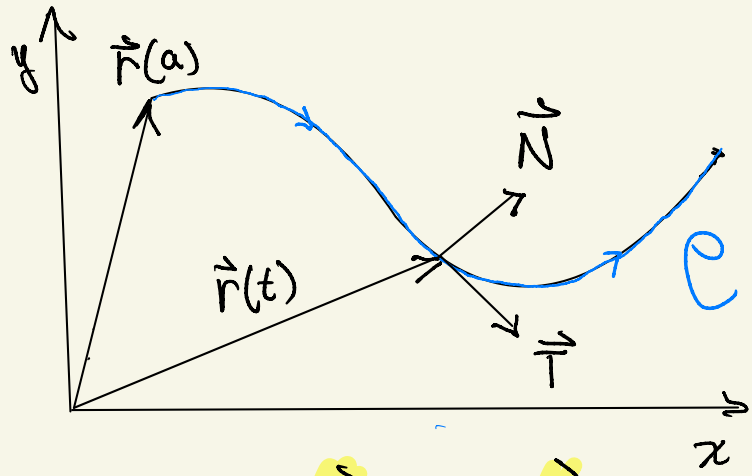
$$\vec{N} = \vec{N}(t) = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|} = \frac{d\vec{T}/dt}{\|d\vec{T}/dt\|}$$

is the Principle Normal Vector

• In  $\mathbb{R}^2$ :  $(\vec{r}(t) = (x(t), y(t)))$

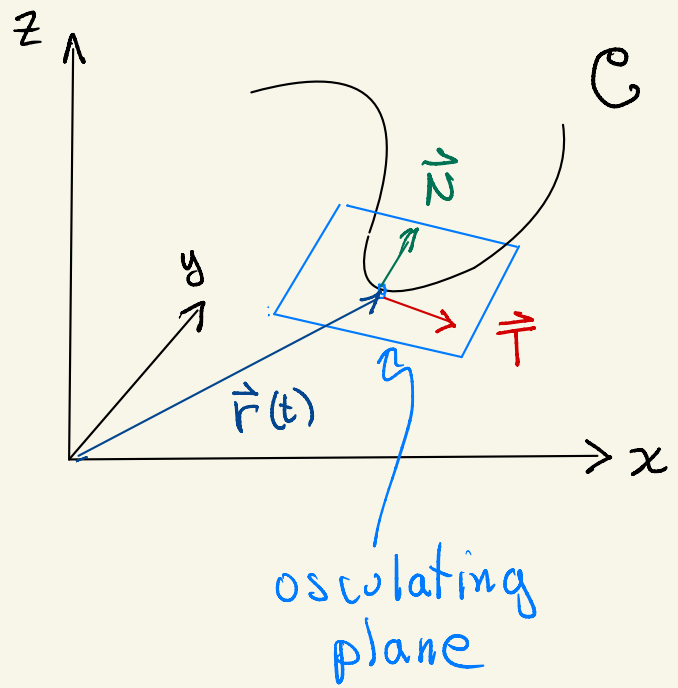
(2)

the Principal Normal  $\vec{N}$  points orthogonal to  $\vec{T}$  in the direction  $\mathcal{C}$  is curving.



• In  $\mathbb{R}^3$ , the plane spanned by  $\vec{T}$  and  $\vec{N}$  is the osculating plane, the plane in which the curve most closely lies @  $\vec{r}(t)$

Picture: The Principal Unit Normal  $\vec{N}$  gives the direction and plane into which  $\mathcal{C}$  is "curving away from  $\vec{T}$ "



$$\vec{N} = \frac{\left(\frac{d\vec{T}}{dt}\right)}{\left\|\frac{d\vec{T}}{dt}\right\|}$$

• Putting it all together:

(3)

$$\vec{a} = \frac{d}{dt} (\|\vec{v}\| \hat{T}) = \underbrace{\frac{d}{dt} \|\vec{v}\|}_{\frac{d}{dt} \frac{ds}{dt}} \hat{T} + \|\vec{v}\| \frac{d\hat{T}}{dt}$$

$\frac{ds}{dt} \|\frac{d\hat{T}}{dt}\| \hat{N}$

So

$$\vec{a} = \frac{d^2s}{dt^2} \hat{T} + \frac{ds}{dt} \|\frac{d\hat{T}}{dt}\| \hat{N}$$

the scalar acceleration

speed  $\frac{ds}{dt} = v$

$$\|\frac{d\hat{T}}{dt}\| = \|\frac{d\hat{T}}{ds} \frac{ds}{dt}\| = \|\frac{d\hat{T}}{ds}\| \|\frac{ds}{dt}\|$$

$K \quad v$

$$K = \|\frac{d\hat{T}}{ds}\| = \text{curvature}$$

Said differently:

$$\vec{a} = a_T \hat{T} + a_N \hat{N}$$

$$a_T = \frac{d^2s}{dt^2} \quad a_N = v \|\frac{d\hat{T}}{dt}\|$$

scalar acceleration

Ex:  $\vec{a} \cdot \hat{T} = (a_T \hat{T} + a_N \hat{N}) \cdot \hat{T}$

$$= a_T \hat{T} \cdot \hat{T} + a_N \hat{N} \cdot \hat{T} = a_T = \frac{d^2s}{dt^2}$$

1                      0

Summary:  $\vec{a} = a_T \vec{T} + a_N \vec{N}$

$\uparrow$  component of  $\vec{a}$  in direction  $\vec{T}$        $\uparrow$  component of  $\vec{a}$  in direction  $\vec{N}$

where  $a_T = \frac{dv}{dt}$ ,  $a_N = v \left\| \frac{d\vec{T}}{dt} \right\|$        $v = \frac{ds}{dt}$

So we have proven:

Theorem:  $\vec{a} \cdot \vec{T} = \frac{dv}{dt}$ ,  $\vec{a} \cdot \vec{N} = v \left\| \frac{d\vec{T}}{dt} \right\|$

• It remains to understand  $\left\| \frac{d\vec{T}}{dt} \right\|$

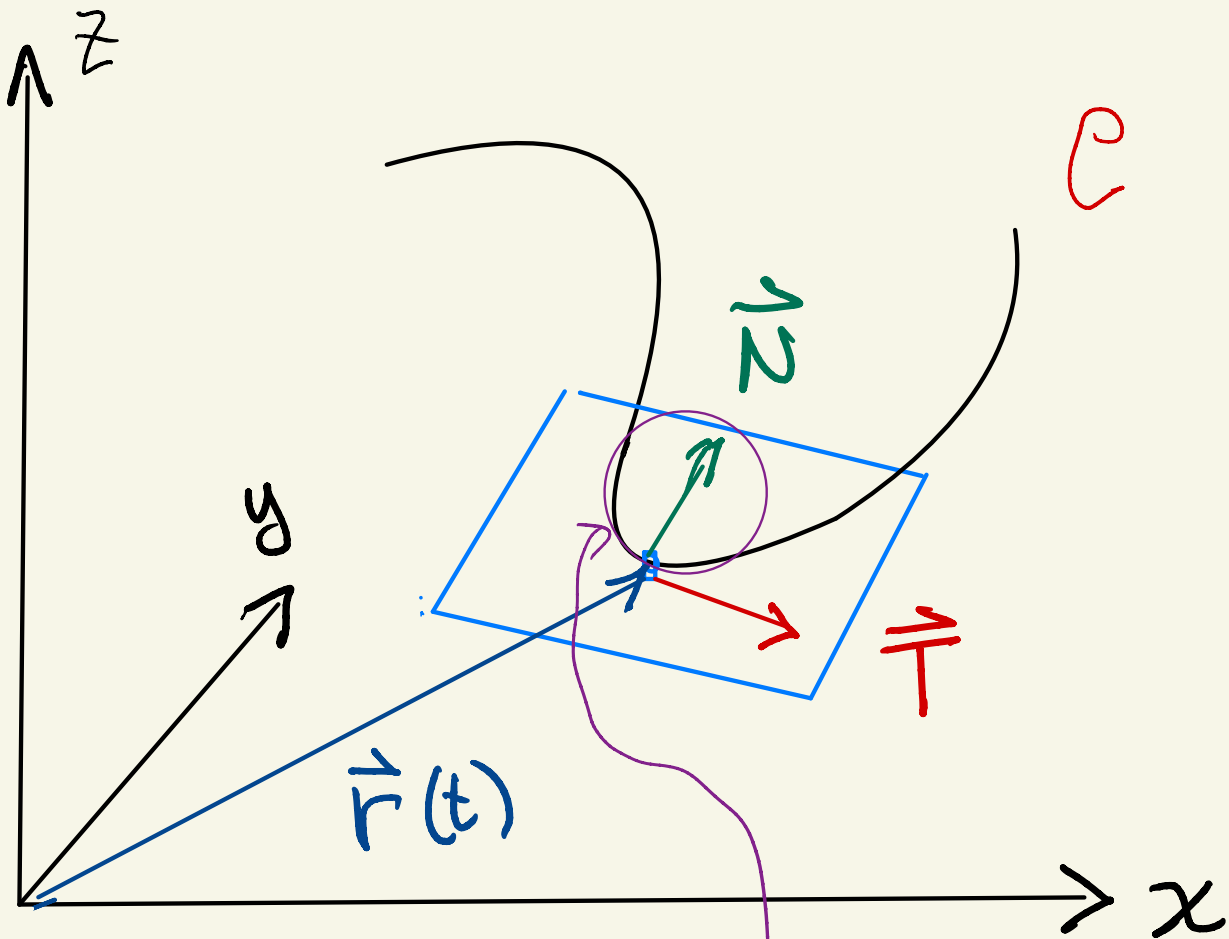
Theorem:  $\left\| \frac{d\vec{T}}{dt} \right\| = \underbrace{\left\| \frac{d\vec{T}}{ds} \right\|}_k \underbrace{\left| \frac{ds}{dt} \right|}_v = kv$        $(v = \frac{ds}{dt})$

where  $k = \frac{1}{r} = \frac{1}{\text{radius of curvature}}$

$r$  = "radius of the circle that best fits the curve at point  $\vec{r}(t)$ "

Defn:  $k = k(t) = \text{curvature}$  of  $C$  at  $\vec{r}(t)$

Picture



"osculating circle"  
 lies in the osculating plane  
 $r =$  radius of curvature

$$K = \frac{1}{r}$$

Conclude : Geometrical Interpretation of the acceleration vector :

$$\vec{a} = a_T \vec{T} + a_N \vec{N}$$

$$= \frac{d^2s}{dt^2} \vec{T} + \kappa v^2 \vec{N}$$

$v = \frac{ds}{dt}$

$a_T = \frac{d^2s}{dt^2}$  is the scalar acceleration

$a_N = v^2 \kappa = \frac{v^2}{r}$        $r = \text{radius of curvature}$   
 $v = \text{velocity}$

$$\vec{T} = \frac{\vec{v}}{\|\vec{v}\|} \quad \vec{N} = \frac{\frac{d\vec{T}}{dt}}{\|\frac{d\vec{T}}{dt}\|} \quad \left( \begin{array}{l} \text{or } \vec{N} = 0 \\ \text{if } \frac{d\vec{T}}{dt} = 0 \end{array} \right)$$

(assume  $\vec{v} \neq 0$ )

this is the theory - we now do some examples -

Example 1: Assume  $\left\| \frac{d\vec{T}}{dt} \right\| = kv$ .

Show that  $k = \left\| \frac{d\vec{T}}{ds} \right\|$

Soln: If we are given  $\vec{T}(t)$ , then

$$\frac{d\vec{T}}{dt} = \underbrace{\left\| \frac{d\vec{T}}{dt} \right\|}_{\text{length}} \underbrace{\vec{N}}_{\text{direction (unit)}} = v k \vec{N}$$

$$\begin{aligned} \text{But } \frac{d\vec{T}}{ds} &= \frac{d}{ds} \vec{T}(t(s)) = \frac{d\vec{T}}{dt} \cdot \frac{dt}{ds} \\ &= \cancel{v} k \vec{N} \cdot \frac{1}{\cancel{v}} = k \vec{N} \end{aligned}$$

$$\text{Therefore } \left\| \frac{d\vec{T}}{ds} \right\| = \left\| k \vec{N} \right\| = k \quad \checkmark$$

## Example 2

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$$\text{Let } \vec{r}(t) = t\vec{i} + \frac{1}{2}t^2\vec{j}$$

Find:  $\vec{v}$ ,  $\vec{a}$ ,  $\frac{ds}{dt}$ ,  $\hat{T}$ ,  $\frac{d^2s}{dt^2}$ ,  $a_T$ ,  $\hat{N}$ ,  $a_N$ ,  $\kappa$

Soln (a)  $\vec{v} = \frac{d\vec{r}}{dt} = \vec{i} + t\vec{j} = (1, t)$

(b)  $\vec{a} = \frac{d\vec{v}}{dt} = 0\vec{i} + \vec{j} = \vec{j} = (0, 1)$

(c)  $\frac{ds}{dt} = v = \|\vec{v}\| = \sqrt{1+t^2}$

(d)  $\hat{T} = \frac{\vec{v}}{\|\vec{v}\|} = \frac{\vec{i} + t\vec{j}}{\sqrt{1+t^2}} = \frac{1}{\sqrt{1+t^2}}\vec{i} + \frac{t}{\sqrt{1+t^2}}\vec{j}$

(e)  $\frac{d^2s}{dt^2} = \vec{a} \cdot \hat{T} = (0, 1) \cdot \left( \frac{1}{\sqrt{1+t^2}}, \frac{t}{\sqrt{1+t^2}} \right) = \frac{t}{\sqrt{1+t^2}}$

(f)  $a_T = \frac{d^2s}{dt^2} = \frac{t}{\sqrt{1+t^2}}$



$$(g) \vec{N} = \frac{1}{\left\| \frac{d\vec{T}}{dt} \right\|} \frac{d\vec{T}}{dt}, \quad \frac{d\vec{T}}{dt} = \frac{d}{dt} \left( (1+t^2)^{-1/2}, \frac{t}{\sqrt{1+t^2}} \right)$$

$$\frac{d\vec{T}}{dt} = -\frac{1}{2} (1+t^2)^{-3/2} \cdot 2t \hat{i} + \frac{\sqrt{1+t^2} \cdot 1 - t \cdot \frac{1}{2} (1+t^2)^{-1/2} \cdot 2t}{1+t^2} \hat{j}$$

$$= \frac{-t}{(1+t^2)^{3/2}} \hat{i} + \frac{(1+t^2) - t^2}{(1+t^2)^{3/2}} \hat{j} = \frac{1}{(1+t^2)^{3/2}} (-t, 1)$$

$$\left\| \frac{d\vec{T}}{dt} \right\| = \frac{1}{(1+t^2)^{3/2}} \|(-t, 1)\| = \frac{\sqrt{1+t^2}}{(1+t^2)^{3/2}} = \frac{1}{1+t^2}$$

Thus!  $\vec{N} = \underbrace{(1+t^2)}_{\left\| \frac{d\vec{T}}{dt} \right\|} \underbrace{\frac{1}{(1+t^2)^{3/2}} (-t, 1)}_{\frac{d\vec{T}}{dt}} = \frac{1}{\sqrt{1+t^2}} (-t, 1)$

Check:  $\|\vec{N}\| = \frac{1}{\sqrt{1+t^2}} \|(-t, 1)\| = 1 \quad \checkmark$

(h)  $a_N = \vec{a} \cdot \vec{N} = \underbrace{(0, 1)}_{\text{vector}} \cdot \underbrace{\left( \frac{1}{\sqrt{1+t^2}} \right)}_{\text{scalar}} \cdot \underbrace{(-t, 1)}_{\text{vector}} = \frac{1}{\sqrt{1+t^2}}$

(i)  $K v^2 = a_N$  so  $K = \frac{a_N}{v^2} = \frac{1}{\sqrt{1+t^2}} \cdot \left( \sqrt{1+t^2} \right)^2 = \sqrt{1+t^2}$

Example 3 Show that when  $a_N = 0, v \neq 0$ , motion is along a straight line -

Soln:  $\vec{a} = \frac{d^2s}{dt^2} \vec{T} + \underbrace{v^2 K N}_{a_N}$

Thus if  $a_N = 0$  either  $v = 0$  or  $K = 0$

But  $K = \left| \frac{d\vec{T}}{ds} \right| = 0 \Rightarrow T = \text{const}$

I.e.  $\frac{d\vec{T}}{ds} = \frac{d}{ds} (x(s)\vec{i} + y(s)\vec{j} + z(s)\vec{k}) = 0$

$x = \text{const}, y = \text{const}, z = \text{const} \Rightarrow \vec{T} = \text{const}$

$\vec{r}(s) = \underbrace{\vec{T}}_{\text{const}} \cdot s + \underbrace{\vec{r}_0}_{\text{const}}$

straight line

Example (4) Find a formula

for  $k$  in terms of  $\vec{v}$  and  $\vec{a}$

Soln:  $\vec{a} = a_T \vec{T} + a_N \vec{N}$

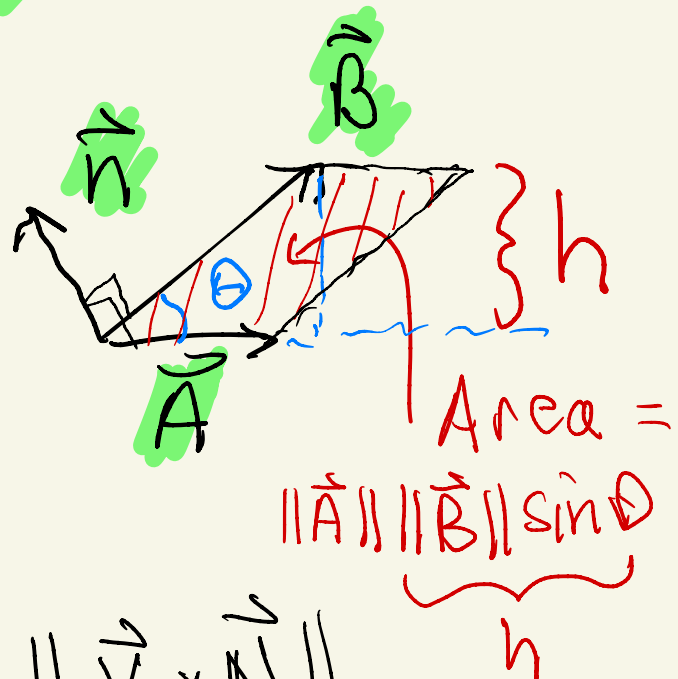
Recall cross product:

$$\vec{A} \times \vec{B} = \|\vec{A}\| \|\vec{B}\| \sin \theta \vec{N}$$

$$\begin{aligned} \|\vec{v} \times \vec{a}\| &= \|\vec{v} \times (a_T \vec{T} + a_N \vec{N})\| \\ &= \|a_T \vec{v} \times \vec{T} + a_N \vec{v} \times \vec{N}\| \end{aligned}$$

$$= a_N \|\vec{v} \times \vec{N}\| = k v^2 \|\vec{v} \times \vec{N}\|$$

$$= k v^3 \|\vec{T} \times \vec{N}\|$$



So

$$k = \frac{\|\vec{v} \times \vec{a}\|}{v^3}$$

Example 4 Find the equation for the osculating plane at  $\vec{r}(2)$  for the helix

$$\vec{r}(t) = 3\cos t \vec{i} + 3\sin t \vec{j} + t \vec{k}$$

Soln:  $\vec{T}(t) = \frac{\vec{v}(t)}{\|\vec{v}(t)\|} = \frac{-3\sin t \vec{i} + 3\cos t \vec{j} + \vec{k}}{\|\vec{v}(t)\|}$   
(Idea)

$$\|\vec{v}(t)\| = \sqrt{9\sin^2 t + 9\cos^2 t + 1} = \sqrt{10}$$

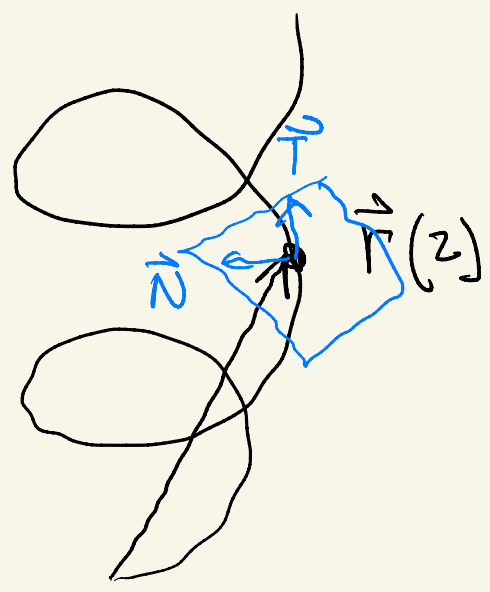
$$\vec{T}(t) = \frac{(-3\sin t, 3\cos t, 1)}{\sqrt{10}}$$

$$\frac{d\vec{T}}{dt} = \frac{1}{\sqrt{10}} (-3\cos t, -3\sin t, 0)$$

$$\vec{N} = (-\cos t, -\sin t, 0)$$

Osculating Plane is the  $\vec{r}(z)$  plus the span of  $\vec{T}$  &  $\vec{N}$

Equation of plane thru  $P_0$



$$\overrightarrow{P_0 P} \cdot \vec{N} = 0$$

$$\vec{N} = \vec{T} \times \vec{N}, \quad P_0 = \vec{r}(z), \quad P = (x, y, z)$$

$$\vec{V} \times \vec{N} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -3\sin t & 3\cos t & 1 \\ -\cos t & -\sin t & 0 \end{vmatrix}$$

$$\approx \hat{i} (-\sin t) - \hat{j} (-\cos t) + (+3\sin^2 t + 3\cos^2 t) \hat{k}$$

$$= -\sin t \hat{i} + \cos t \hat{j} + 3 \hat{k}$$

Example 5: Show that for uniform motion on a circle of radius  $r$ , the curvature  $K = \frac{1}{r}$

Soln:

$$\vec{r}(t) = (x_0, y_0) + r(\cos t, \sin t)$$

$$\vec{v}(t) = r(-\sin t, \cos t), \quad v = r$$

$$\vec{a}(t) = r \underbrace{(-\cos t, -\sin t)}_{\vec{N}}$$

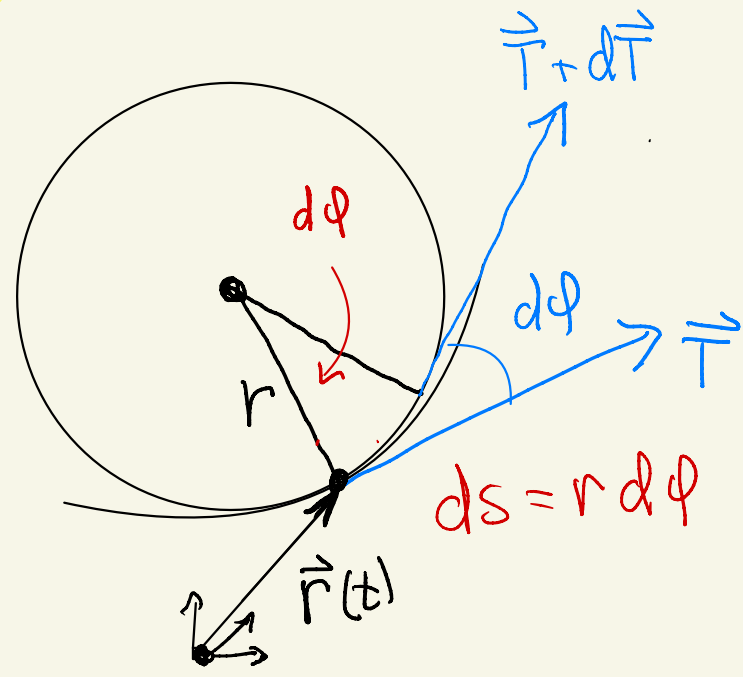
$$a_n = \vec{a} \cdot \vec{N} = r$$

In general:  $a_n = K v^2 = K r^2$

Thus  $r = K r^2 \Rightarrow K = \frac{1}{r}$  ✓

Q: why is  $\left\| \frac{d\vec{T}}{ds} \right\| = \kappa = \frac{1}{r}$  in general?

Sol: Restrict to osculating plane -



Then a small motion away from  $\vec{r}(t)$  gives

$$ds = r d\phi$$

$$\vec{T} = \cos\phi \hat{i} + \sin\phi \hat{j}$$

$$\left\| \frac{d\vec{T}}{ds} \right\| = \left\| \frac{d\vec{T}}{d\phi} \frac{d\phi}{ds} \right\| = \left| \frac{d\phi}{ds} \right| = \frac{1}{r}$$

$\Downarrow$   
 $\kappa$       unit       $\frac{1}{r}$

$$\boxed{\kappa = \frac{1}{r}}$$

# General Theory of Curves

$$\vec{T} = \frac{\vec{v}}{\|\vec{v}\|}, \quad \vec{N} = \frac{d\vec{T}/ds}{\|d\vec{T}/ds\|} = \frac{1}{\kappa} \frac{d\vec{T}}{ds}$$

Define Binormal  $\vec{B} = \vec{T} \times \vec{N}$

Get:  $\frac{d\vec{T}}{ds} = \kappa \vec{N}$

$$\frac{d\vec{N}}{ds} = -\kappa \vec{T} + \tau \vec{B}$$

$$\frac{d\vec{B}}{ds} = -\tau \vec{N}$$

$\kappa \equiv \kappa(s) = \text{curvature}$   
 $\tau \equiv \tau(s) = \text{torsion}$

Matrix Form - Equations for  $(\vec{T}(s), \vec{N}(s), \vec{B}(s))$

Frenet-Serret Equations  
F - 1847  
S - 1851

$$\begin{pmatrix} \vec{T} \\ \vec{N} \\ \vec{B} \end{pmatrix}'(s) = \begin{bmatrix} 0 & \kappa & 0 \\ -\kappa & 0 & \tau \\ 0 & -\tau & 0 \end{bmatrix} \begin{pmatrix} \vec{T} \\ \vec{N} \\ \vec{B} \end{pmatrix}$$

anti-symmetric

Theorem: Everything about  $\mathcal{C}$  is determined by curvature  $\kappa(s)$  & torsion  $\tau(s)$